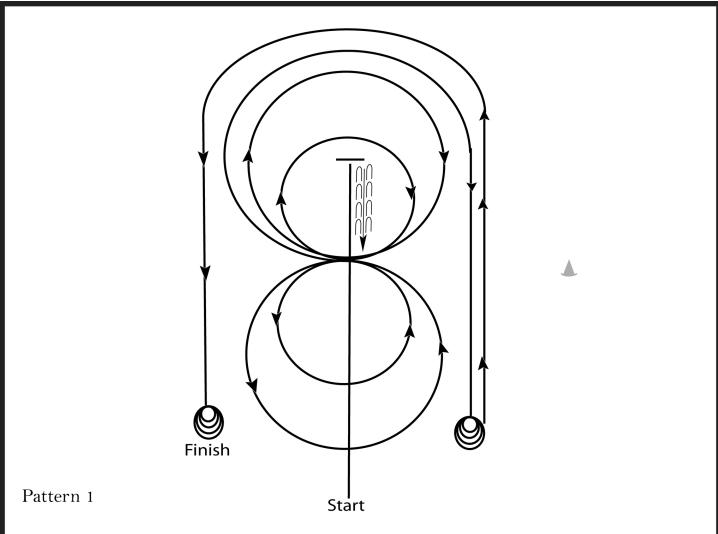
#### **Boxing (All Boxing)**

Show Date: 09-5-7-2025



- 1. Start at end of arena. Run down middle past center marker to a sliding stop.
- 2. Back at least 10 feet to center. 1/4 turn left.
- 3. Pickup right lead, big fast circle, small slow circle.
- 4. Change leads to left, big fast circle, small slow circle.
- 5. Change leads to right, do not close this circle.
- 6. Run around end of arena and down the side (approximately 20 feet from fence) past center marker and come to a sliding stop.
- 7. Complete 3 1/2 turns to the right.

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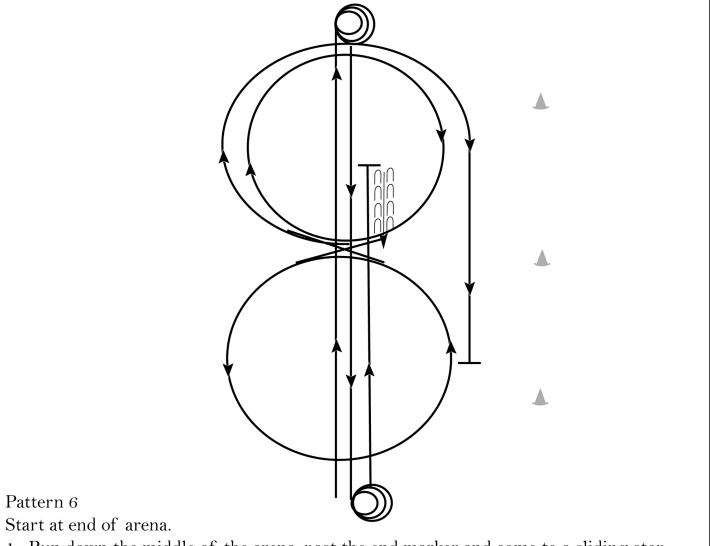
S

- 8. Continue back down side and end of arena to other side (approximately 20 feet from fence) go past center marker and come to a sliding stop.
- 9. Complete 3 1/2 turns to the left.
- 10. Hesitate to complete pattern.

[NRCHAWC/1]

### **Working Cow (All Working Cow)**

Show Date: 09-5-7-2025



- 1. Run down the middle of the arena, past the end marker and come to a sliding stop.
- 2. Complete 3 1/2 spins to the right.

D

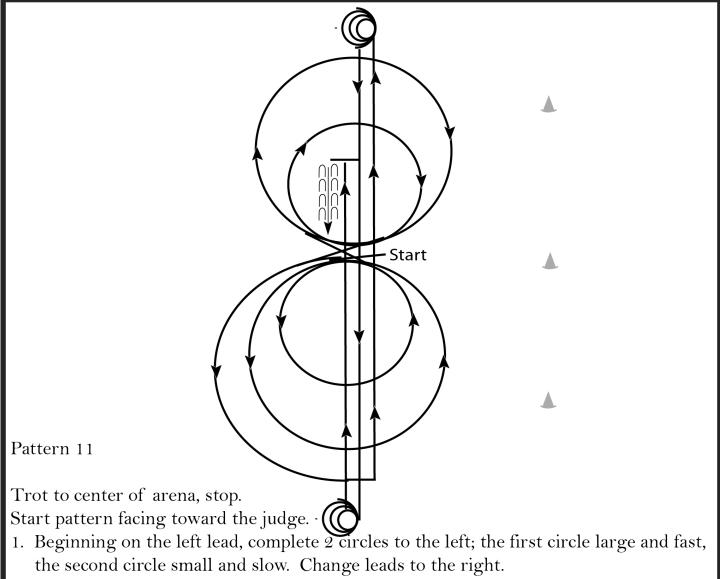
D

- 3. Run to the other end of the arena, past the end marker and come to a sliding stop.
- 4. Complete 3 1/2 spins to the left.
- 5. Run past the center marker, stop, back at least 10 feet, complete 1/4 turn to the left.
- 6. Beginning on the right lead, complete one circle to the right, change leads. Complete one circle to the left, change leads.
- 7. Complete 3/4 of a right circle, run past center marker, stop. Hesitate to complete pattern.

[NRCHAWC/6]

#### Ranch Reining (All Ranch Reining)

Show Date: 09-5-7-2025



- 2. Complete 2 circles to the right; the first circle large and fast, the second circle small and slow. Change leads to the left.
- 3. Continue around end of arena without breaking gait or changing leads. Run down center of arena past end marker and execute a square sliding stop.
- 4. Complete 3 1/2 spins to the left.
- 5. Run down center of arena past end marker and execute a square sliding stop.
- 6. Complete 3 1/2 spins to the right.
- 7. Run down center of arena past center marker and execute a square sliding stop.
- 8. Back at least 10 feet.

(J)

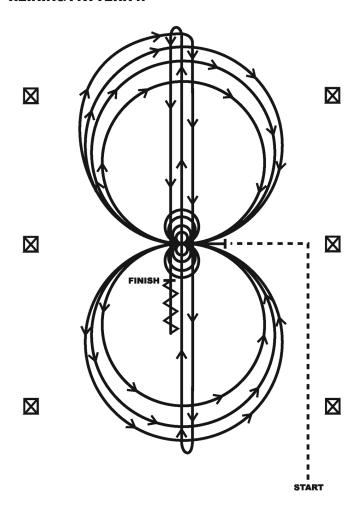
9. Hesitate to complete pattern.

[NRCHAWC/11]

### All Reining (All Reining)

Show Date: 09-5-7-2025

#### **REINING PATTERN 11**



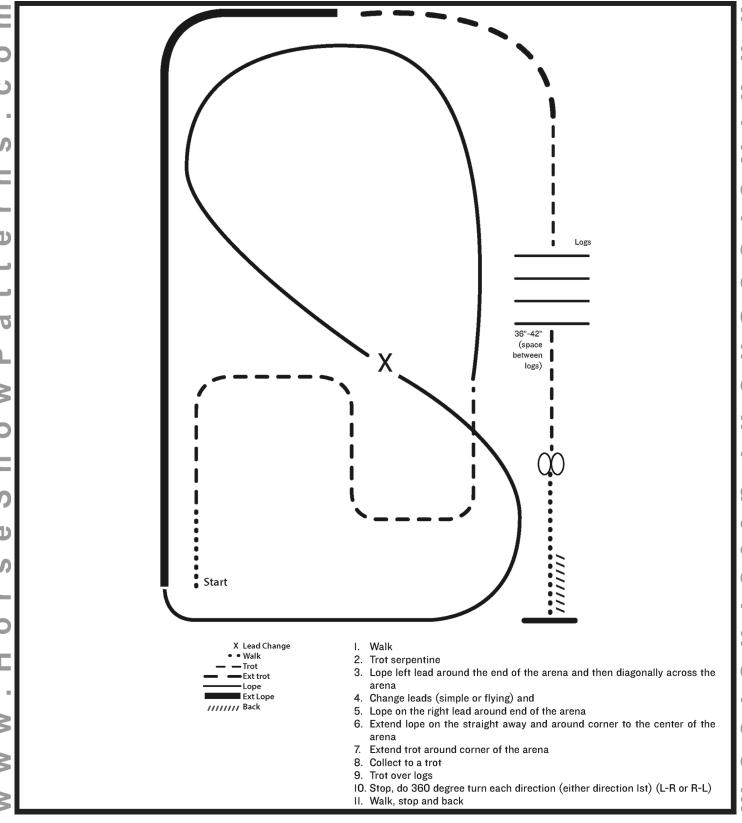
Horses must jog to the center of the arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

- I. Complete four spins to the left. Hesitate.
- 2. Complete four spins to the right. Hesitate.
- Beginning on the right lead complete three circles to the right; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- 4. Complete three circles to the left; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- Begin a large circle to the right, but do not close this circle. Run down the center of the arena past the end marker and do a right rollback—no hesitation
- 6. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
- 7. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

[R/AQHAP-11]

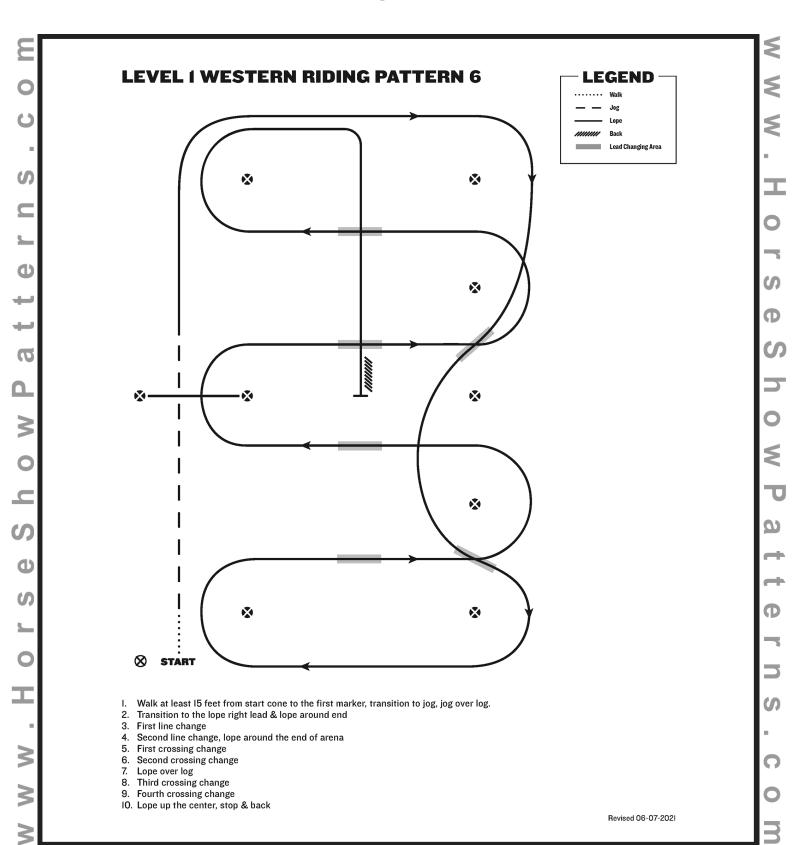
#### **Ranch Riding (All Ranch Riding)**

Show Date: 09-5-7-2025



[RR/AQHA-3]

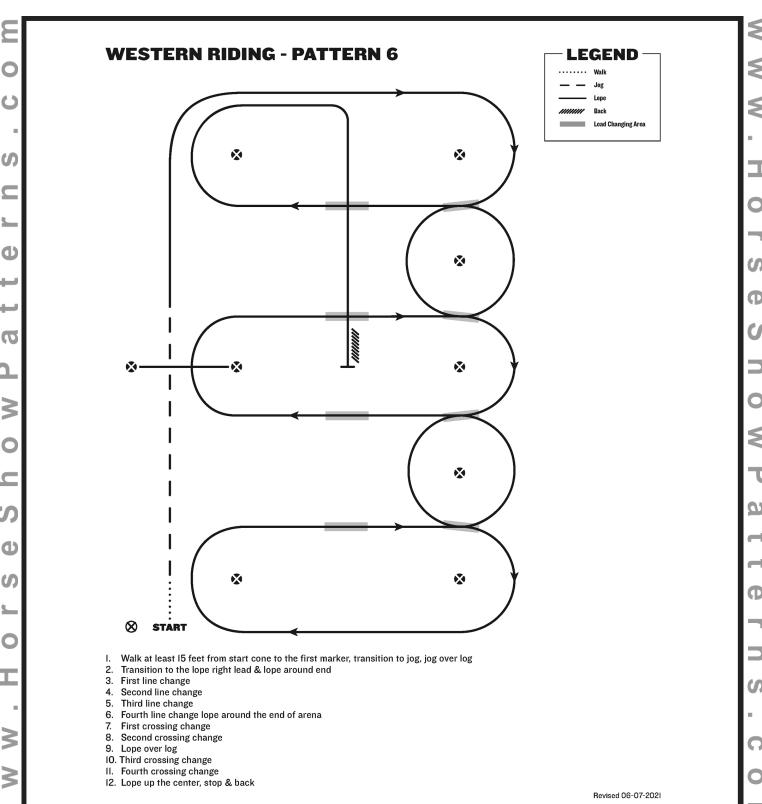
### **Western Riding GREEN HORSE**



[WR/GP-6]

### Pattern Provided by:

### **Western Riding All Classes**

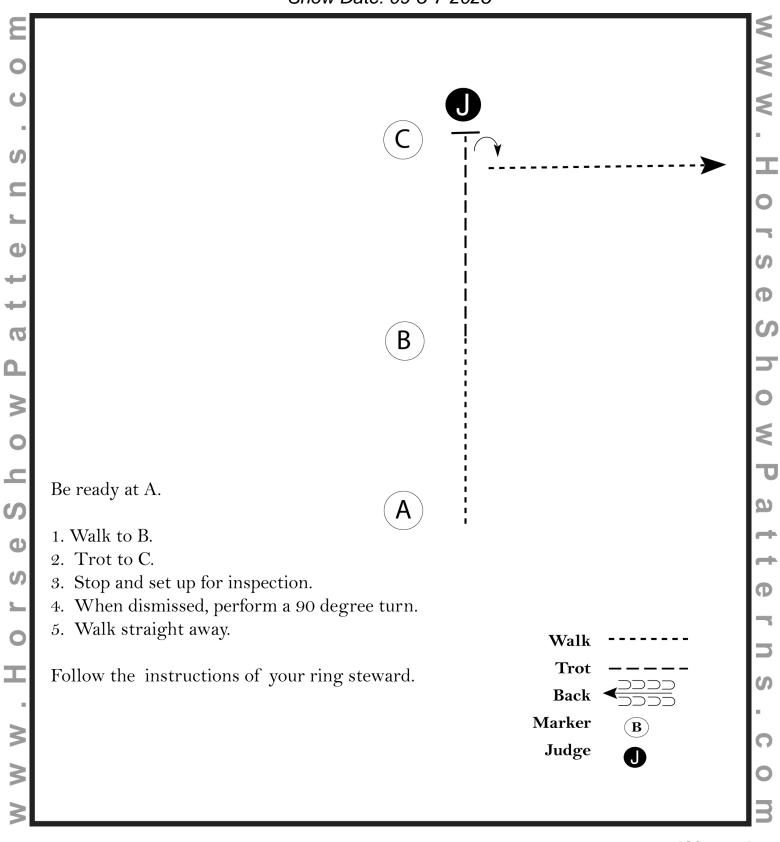


[WR/OP-6]

### Pattern Provided by:

### W/T YOUTH Showmanship (Class 214, 814)

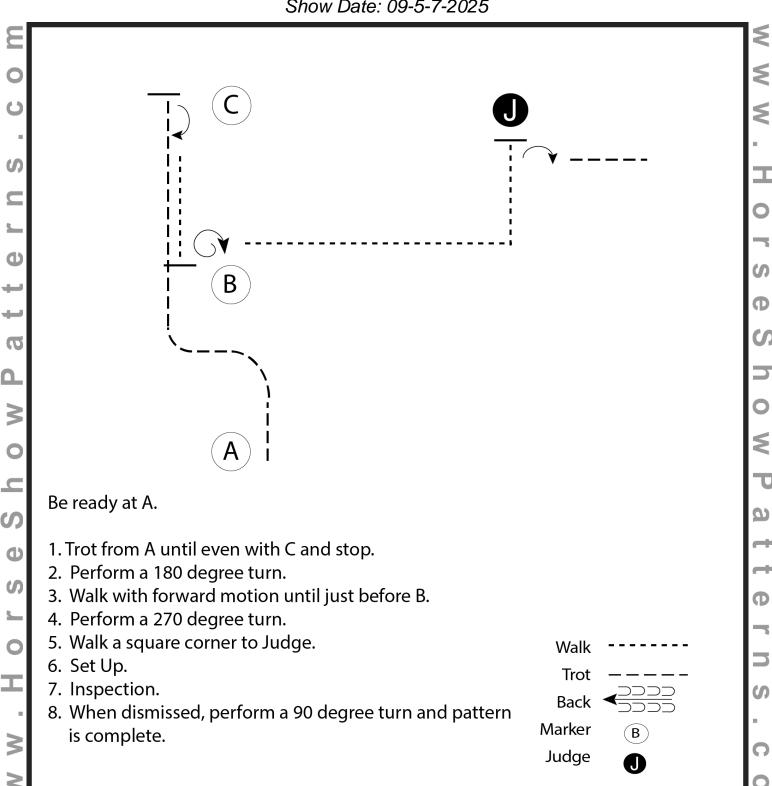
Show Date: 09-5-7-2025



[S/WT-44]

#### Showmanship (Class 215, 815, 217, 817, 218, 818)

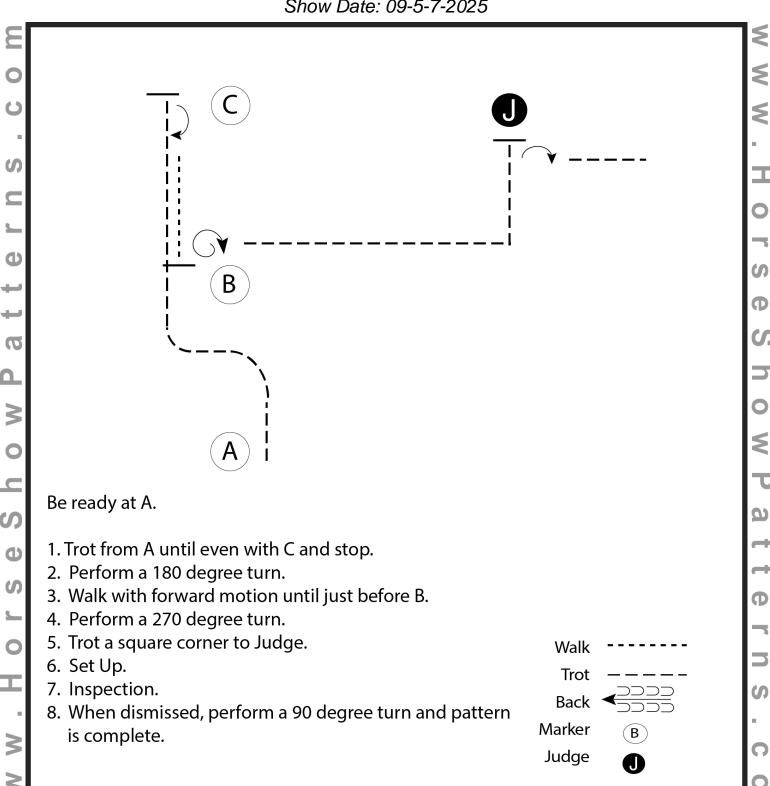
Show Date: 09-5-7-2025



[S/1-121]

#### Showmanship (Class 459,216, 816, 219, 819,220)

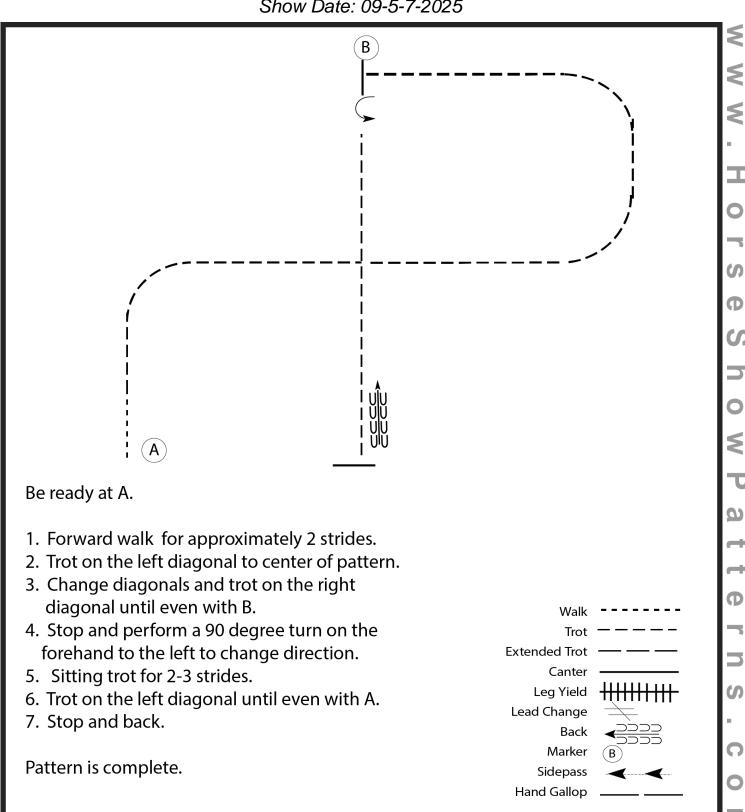
Show Date: 09-5-7-2025



[S/2-121]

#### **Hunt Seat Equitation (Hunt Seat Equitation All Walk Trot)**

Show Date: 09-5-7-2025



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Show

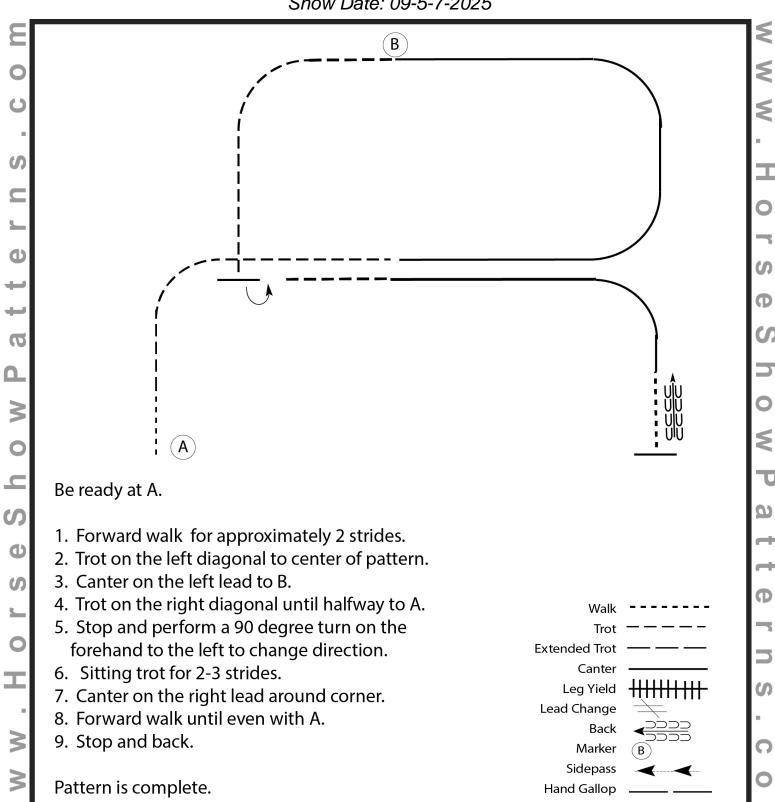
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[HSE/WT-115]

Hunt Seat Equitation (Class 268, 868, 269, 869, 272, 872)

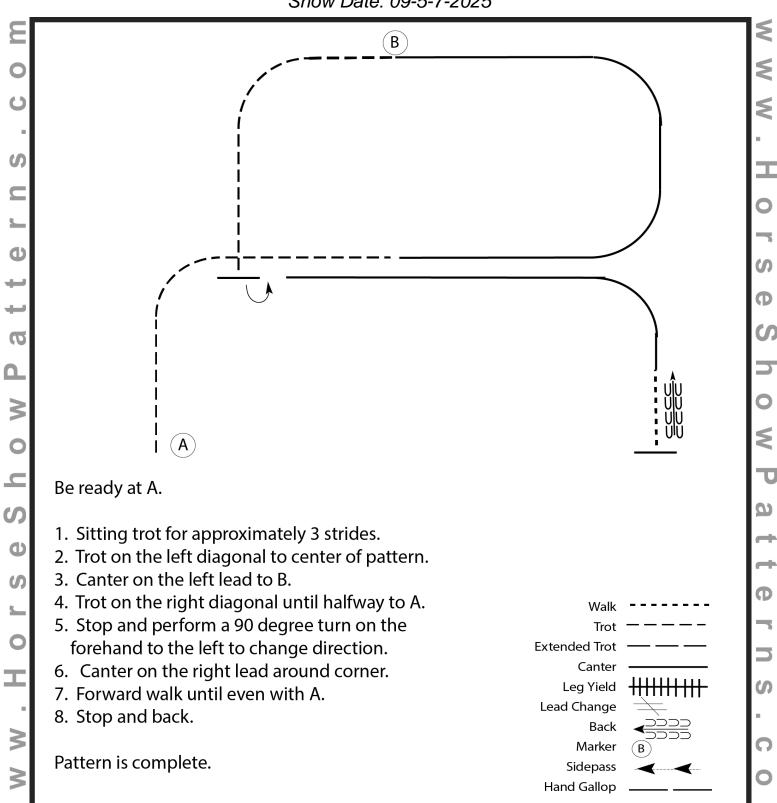
Show Date: 09-5-7-2025



[HSE/1-115]

#### Hunt Seat Equitation (Class 463, 270, 870, 271, 871)

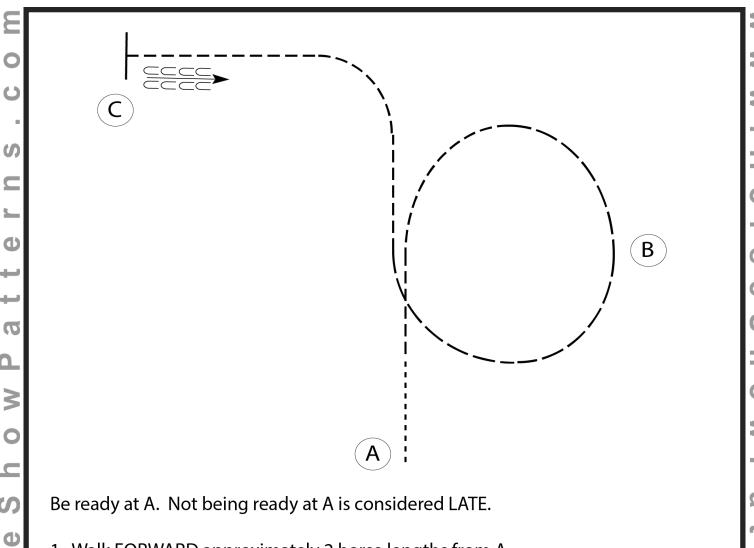
Show Date: 09-5-7-2025



[HSE/2-115]

#### Western Horsemanship (Western Horsemanship All Walk Trot)

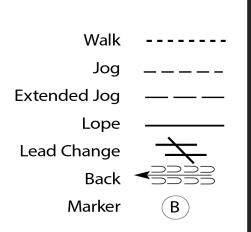
Show Date: 09-5-7-2025



- 1. Walk FORWARD approximately 2 horse lengths from A.
- 2. Jog until even with B.
- 3. Continue to jog a 1/4 circle.
- 4. Extended jog 3/4 circle to close the circle.
- 5. Jog in an arc to C.

S

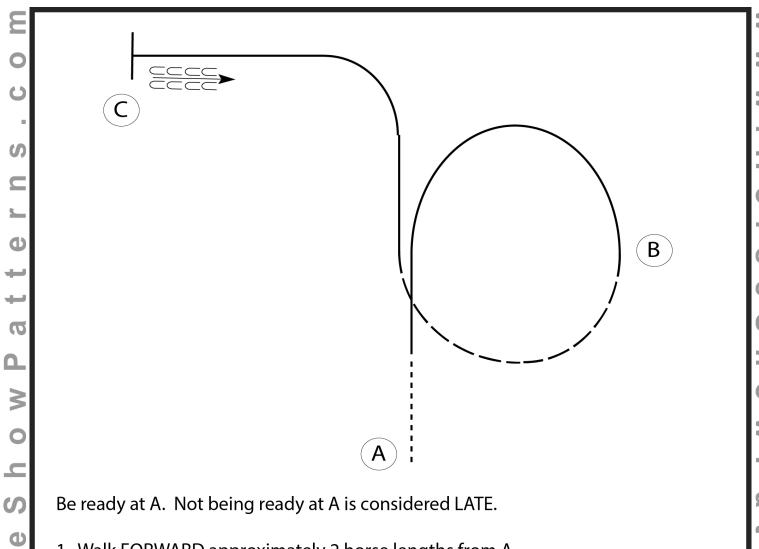
6. Stop and Back approximately 5 steps. Pattern is complete.



[WH/WT-121]

### Western Horsemanship (Class 238, 838, 239, 839, 242, 842)

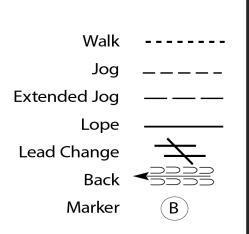
Show Date: 09-5-7-2025



- 1. Walk FORWARD approximately 2 horse lengths from A.
- 2. Lope right lead until even with B.
- 3. Continue the lope in a half circle until even with B.
- 4. Extended jog to close the circle.
- 5. Left lead lope in an arc to C.

S

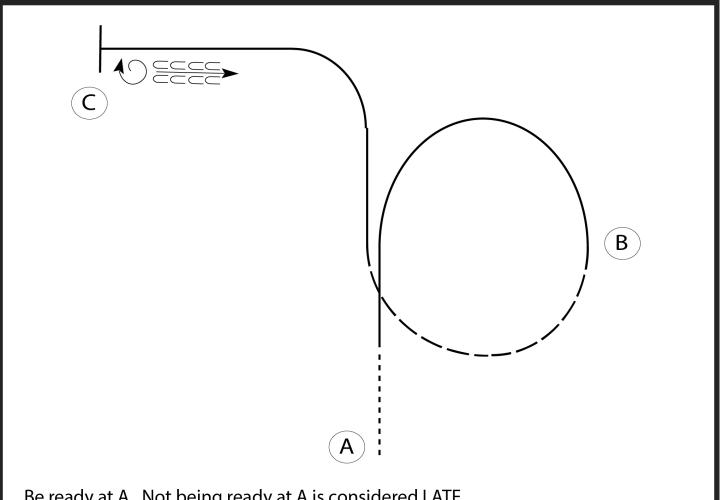
6. Stop and Back approximately 5 steps. Pattern is complete.



[WH/1-121]

#### Western Horsemanship (Class 461, 240, 840, 241, 841)

Show Date: 09-5-7-2025



Be ready at A. Not being ready at A is considered LATE.

- 1. Walk FORWARD approximately 2 horse lengths from A.
- 2. Lope right lead until even with B.
- 3. Continue the lope in a half circle until even with B.
- 4. Extended jog to close the circle.
- 5. Left lead lope in an arc to C.

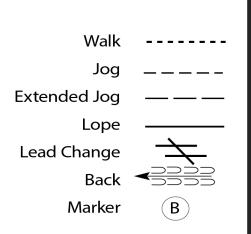
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ShowP

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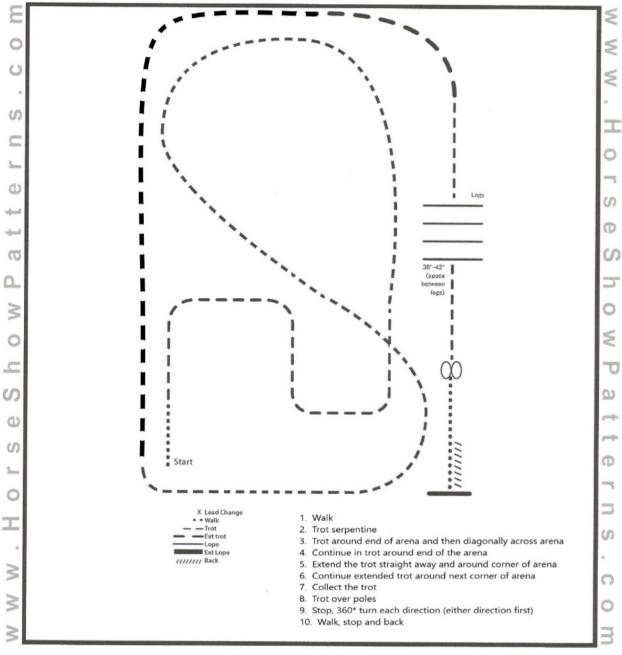
S

- 6. Stop and peform a 360 degree turn right.
- 7. Back approximately 5 steps. Pattern is complete.

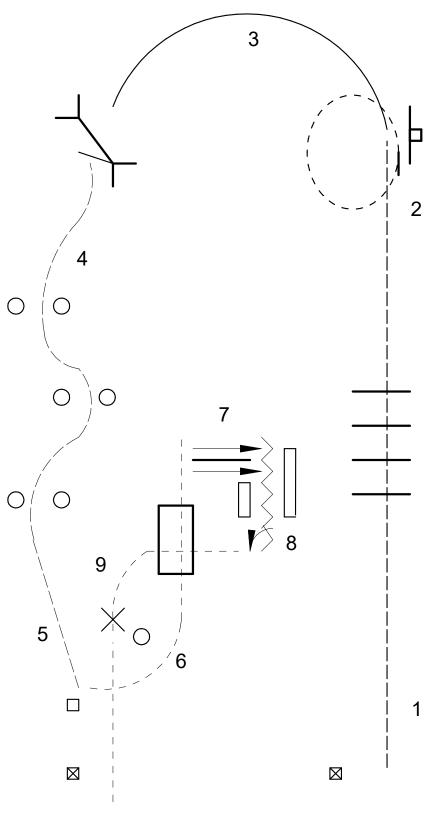


[WH/2-121]

# Walk trot - Ranch Riding AQHA pattern # 3



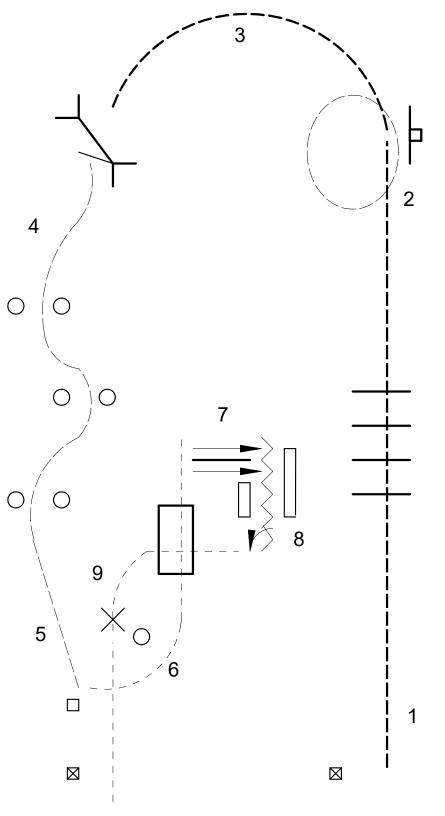
[RR/AQHA-3]



#### RANCH TRAIL - OPEN, NON PRO, AMATEUR

Be ready at start marker

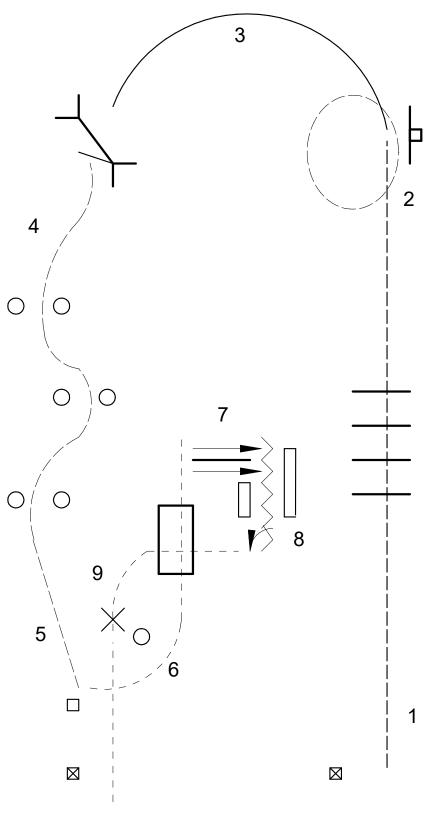
- 1. Extended trot over logs
- 2. Stop at drag, drag log in circle to left (walk or trot)
- 3. Lope in left lead to gate, work gate
- 4. Trot serpentine through trees
- 5. Trot to post and pick up slicker (carry to end)
- 6. Walk over bridge
- 7. Sidepass right over log
- 8. Back through chute, turn 90 to left and walk over bridge
- 9. Stop at marker, dismount. Ground tie horse, return slicker to post, lead horse to exit at walk



#### RANCH TRAIL - WALK TROT

Be ready at start marker

- 1. Extended trot over logs
- 2. Stop at drag, pick up rope, trot circle
- 3. Extended trot to gate, work gate
- 4. Trot serpentine through trees
- 5. Trot to post and pick up slicker (carry to end)
- 6. Walk over bridge
- 7. Sidepass right over log
- 8. Back through chute, turn 90 to left and walk over bridge
- 9. Stop at marker, dismount. Ground tie horse, return slicker to post, lead horse to exit at walk

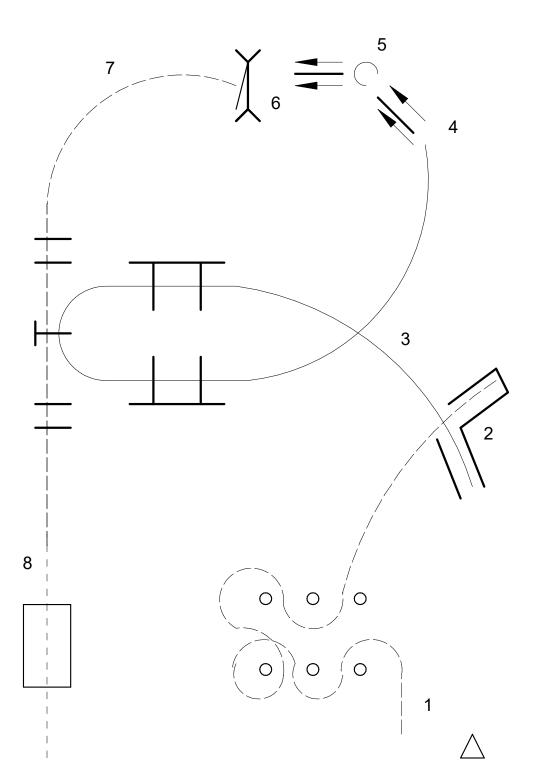


#### **RANCH TRAIL - YOUTH**

Be ready at start marker

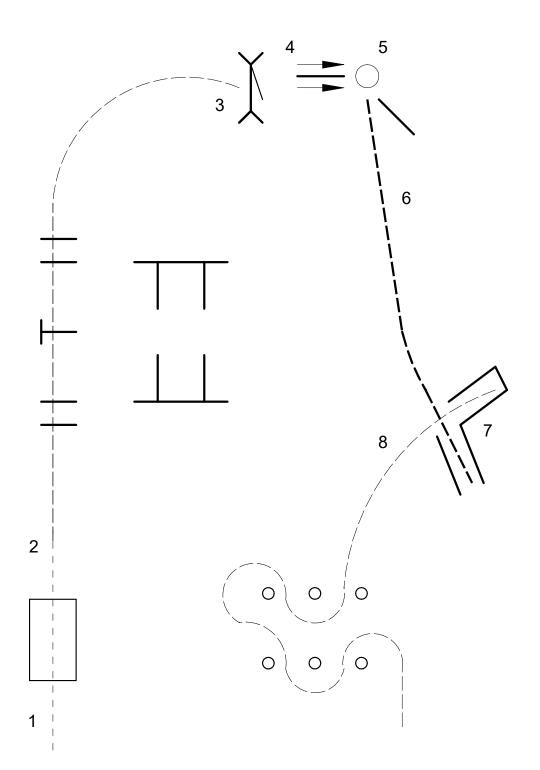
- 1. Extended trot over logs
- 2. Stop at drag, pick up rope, trot circle
- 3. Lope in left lead to gate, work gate
- 4. Trot serpentine through trees
- 5. Trot to post and pick up slicker (carry to end)
- 6. Walk over bridge
- 7. Sidepass right over log
- 8. Back through chute, turn 90 to left and walk over bridge
- 9. Stop at marker, dismount. Ground tie horse, return slicker to post, lead horse to exit at walk

#### AMATEUR AND YOUTH TRAIL - ALL CLASSES



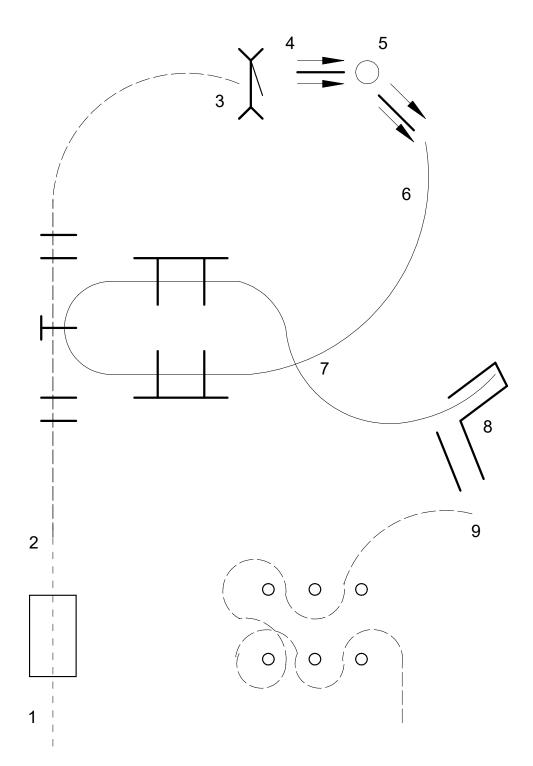
waik	
Ext Walk	
Jog	
Ext Jog	
Lope	
Ext Lope	
Back	^^

- 1. Jog through cones and into chute.
- 2. Back through L.
- 3. Lope left lead over poles.
- 4. Sidepass left over pole.
- 5. Turn 225 to left and sidepass right over pole.
- 6. Work gate, right hand.
- 7. Jog over poles.
- 8. Walk over bridge to exit.



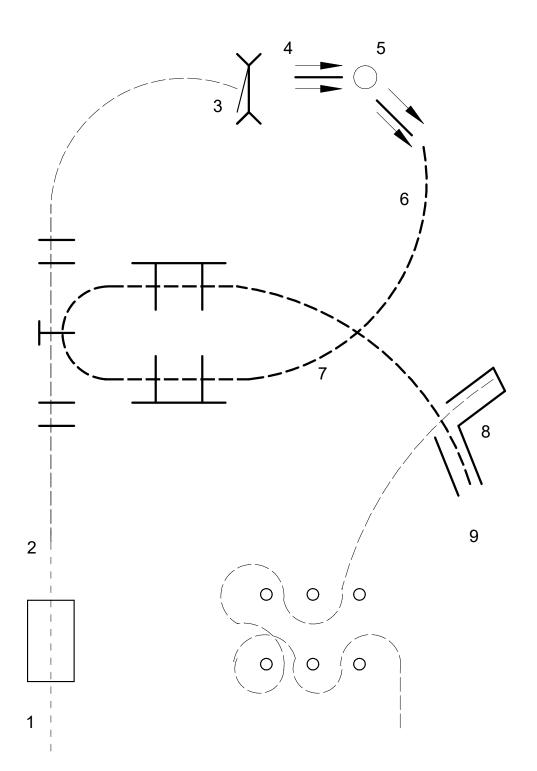
waik	
Ext Walk	
Jog	
Ext Jog	
Lope	
Ext Lope	
Rack	$\wedge \wedge$

- 1. Walk over bridge.
- 2. Jog over poles to gate.
- 3. Work gate with left hand.
- 4. Sidepass right over log.
- 5. Turn 1 1/2 to right.
- 6. Extended jog into chute.
- 7. Back through L.
- 8. Jog through serpentine, continue to exit.



Walk	
Ext Walk	
Jog	
Ext Jog	
Lope	
Ext Lope	
Back	$\wedge \wedge$

- 1. Walk over bridge.
- 2. Jog over poles.
- 3. Work gate with left hand.
- 4. Sidepass right over log.
- 5. Turn 1 3/8 to left and sidepass left over log.
- 6. Lope right lead over logs.
- 7. Change leads and lope into chute.
- 8. Back through L.
- 9. Jog through cones as shown and jog to exit.



walk	
Ext Walk	
Jog	
Ext Jog	
Lope	
Ext Lope	
Back	$\wedge \wedge$

- 1. Walk over bridge.
- 2. Jog over poles to gate.
- 3. Work gate, left hand.
- 4. Sidepass right over pole.
- 5. Turn 1 3/8 to left and sidepass left over pole.
- 6. Extended jog over poles and into chute.
- 7. Back through L.
- 8. Jog through serpentine to exit.