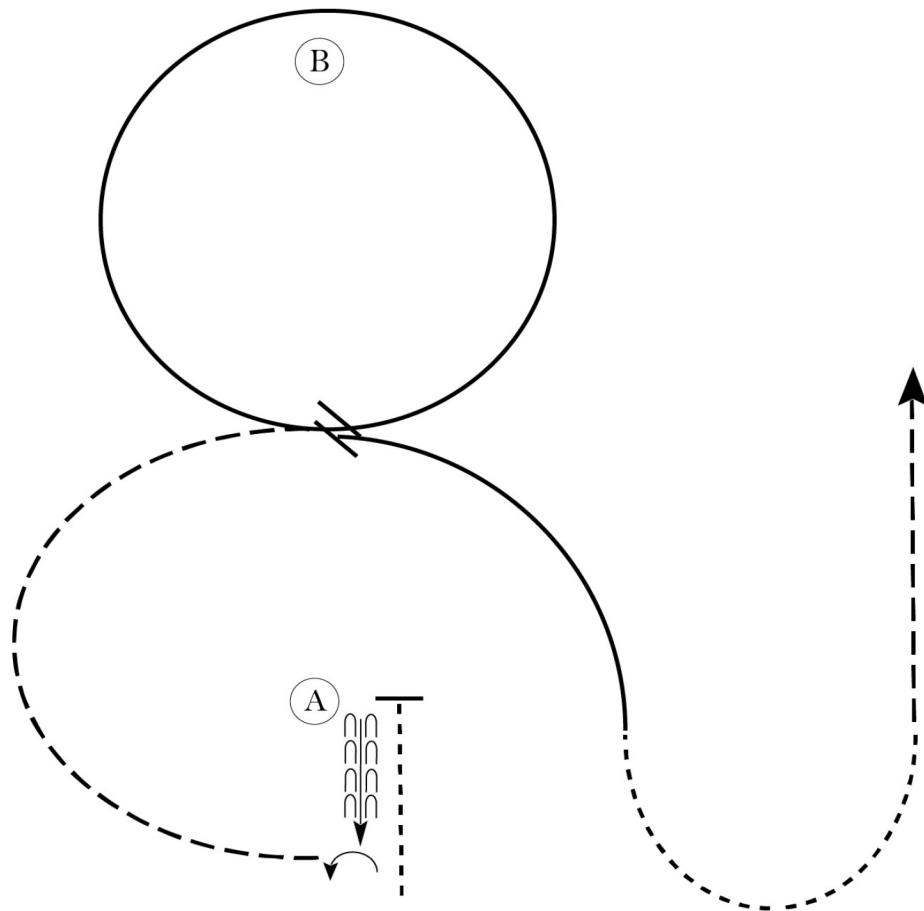


2023 patterns

Hunt Seat Equitation ALL NOVICE

Show Date:



Be ready before A.

1. Walk to A. Back approximately one horse length the perform a 1/4 turn on the forehand left.
2. Posting trot on the left diagonal to center
3. Canter a circle around B on the left lead.
4. Change leads in the center and center on the right lead until even with A.
5. Walk a half circle.
6. Posting trot on the right diagonal to exit.

Follow the instructions of your ring steward.

| | |
|---------------|-----------|
| Walk | ----- |
| Trot | - - - - - |
| Extended Trot | ===== |
| Canter | |
| Leg Yield | |
| Lead Change | |
| Back | ←←←←← |
| Marker | (B) |
| Sidepass | ←-----→ |
| Hand Gallop | ===== |

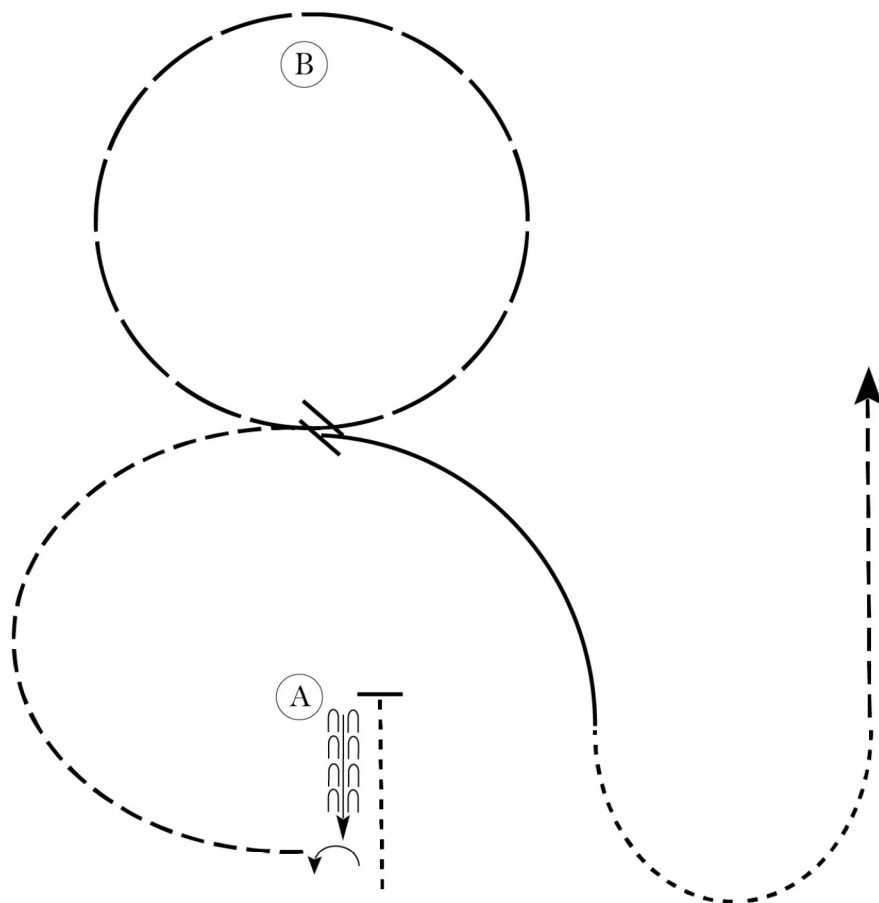
[HSE/2-72]

Pattern Provided by:

2023 patterns

Hunt Seat Eq (18-U, NP, Amateur, Select, Masters)

Show Date:



Be ready before A.

1. Walk to A. Back approximately one horse length the perform a 1/4 turn on the forehand left.
2. Posting trot on the left diagonal to center
3. Hand gallop a circle around B on the left lead.
4. Change leads in the center and center on the right lead until even with A.
5. Walk a half circle.
6. Posting trot on the right diagonal to exit.

Follow the instructions of your ring steward.

| | |
|---------------|-----------|
| Walk | ----- |
| Trot | - - - - - |
| Extended Trot | — — — — — |
| Canter | ————— |
| Leg Yield | |
| Lead Change | ↘ |
| Back | ←←←←← |
| Marker | ⓑ |
| Sidepass | ←←←←← |
| Hand Gallop | ————— |

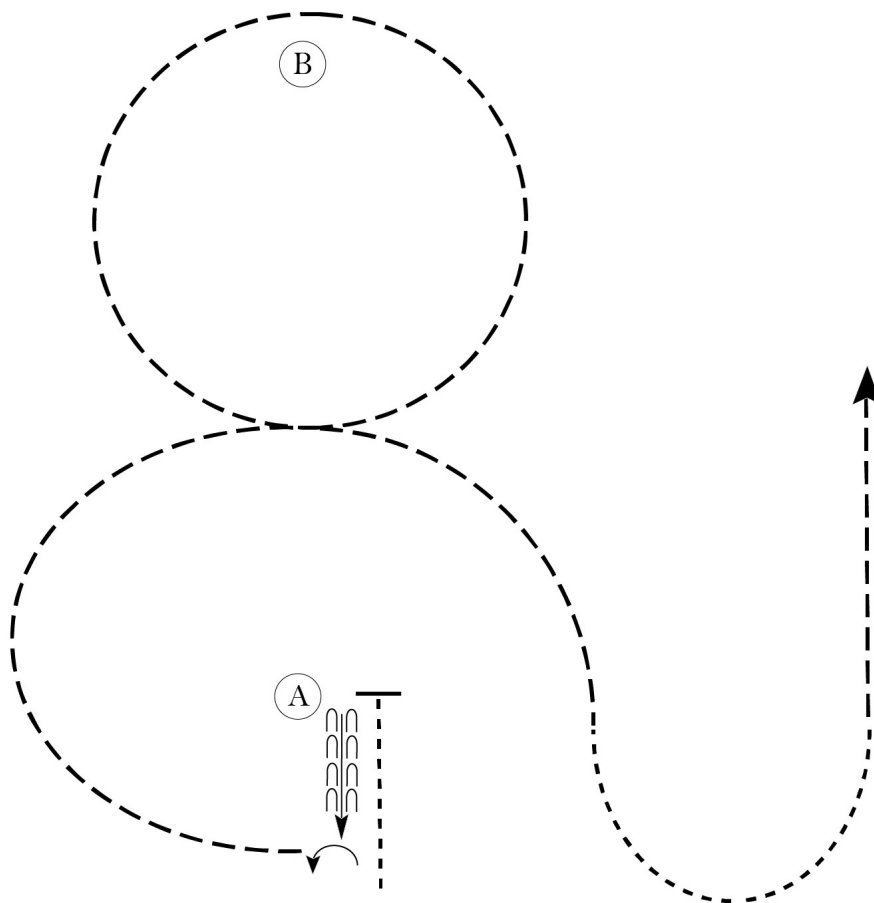
[HSE/3-72]

Pattern Provided by:

2023 patterns

Hunt Seat Equitation (All Walk Trot)

Show Date:



Be ready before A.

1. Walk to A. Back approximately one horse length the perform a 1/4 turn on the forehand left.
2. Posting trot on the left diagonal to center
3. Change diagonals and trot a circle around B.
4. Sitting trot in center and trot until even with A.
5. Walk a half circle.
6. Posting trot on the right diagonal to exit.

Follow the instructions of your ring steward.

| | |
|---------------|-------------|
| Walk | ----- |
| Trot | - - - - - |
| Extended Trot | — — — — — |
| Canter | — — — — — |
| Leg Yield | |
| Lead Change | — — — — — |
| Back | ← ← ← ← ← |
| Marker | ⊙ B |
| Sidepass | ← — — — — → |
| Hand Gallop | — — — — — |

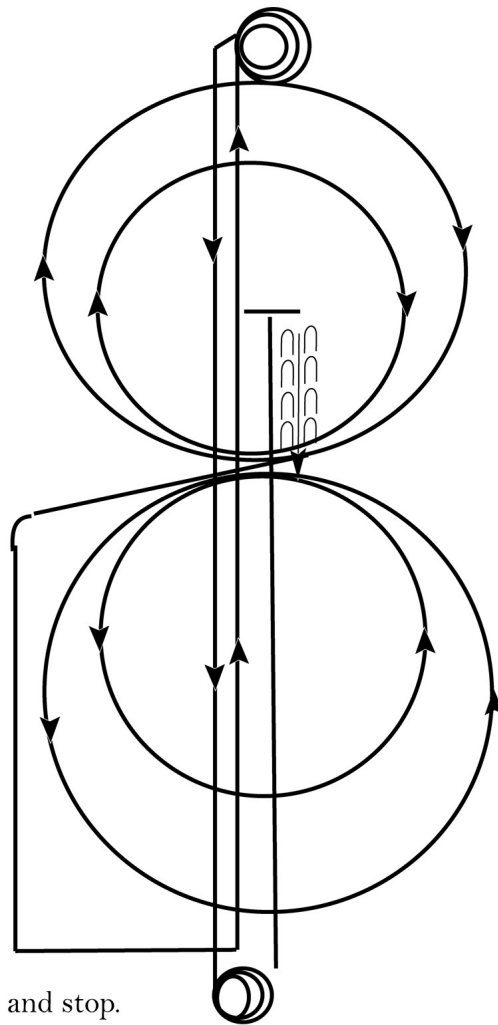
[HSE/WT-72]

Pattern Provided by:

2023 patterns

NRCHA Working Cowhorse (All boxing, Cowhorse)

Show Date:



Pattern 5

1. Start at end of arena.
2. Run past the center marker and stop.
3. Back up at least 10 feet.
4. Complete 1/4 turn to the left.
5. Complete 2 circles to the left, the first one large and fast and the second small and slow. Change leads at the center of the arena.
6. Complete two circles to the right, the first one small and slow, the second large and fast. Change leads at the center of the arena.
7. Continue around the end of arena without breaking gait or changing leads, run down center of arena past end marker, come to a square sliding stop.
8. Complete 3 1/2 spins to the right.
9. Run down center of arena past end marker and come to a square sliding stop.
10. Complete 3 1/2 spins to the left.
11. Hesitate to complete pattern.

[NRCHAWC/5]

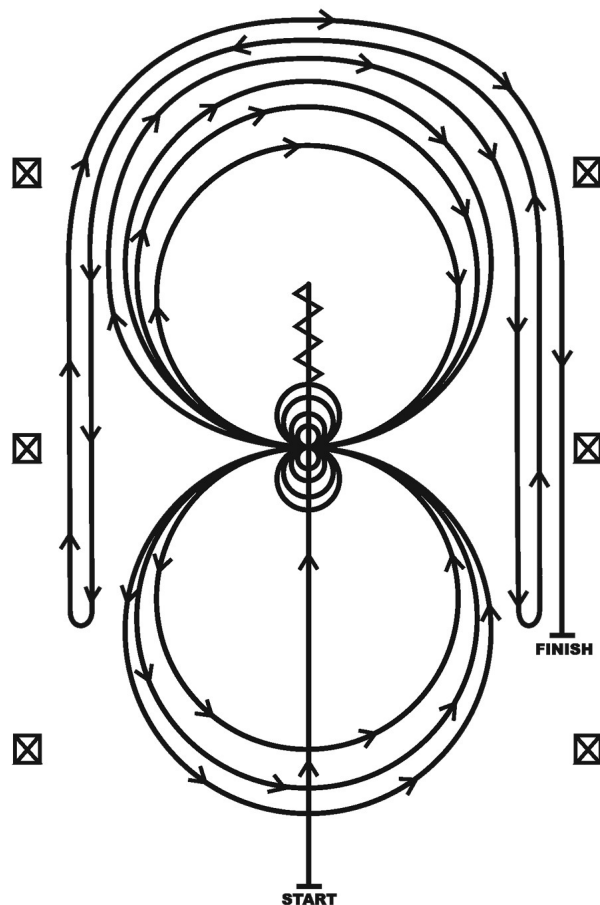
Pattern Provided by:

2023 patterns

Reining (Jr ,Sr,Amateur,18-U,)

Show Date:

REINING PATTERN 10



1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
2. Complete four spins to the right. Hesitate.
3. Complete four and one-quarter spins to the left so that the horse is facing the left wall or fence. Hesitate.
4. Beginning on the right lead, complete three circles to the right: the first two circles large and fast, the third circle small and slow. Change leads at the center of the arena.
5. Complete three circles to the left: the first circle small and slow, the next two circles large and fast. Change leads at the center of the arena.
6. Begin a large circle to the right but do not close this circle. Run down the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

[R/AQHAP-10]

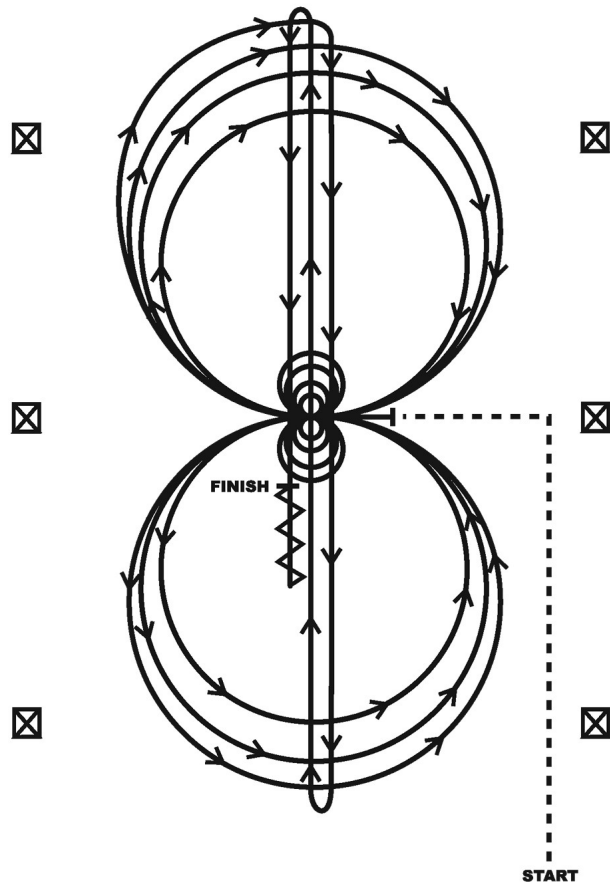
Pattern Provided by:

2023 patterns

Reining (Novice, Hackamore/.Snaffle-bit)

Show Date:

REINING PATTERN 11



Horses must jog to the center of the arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead complete three circles to the right; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
4. Complete three circles to the left; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right, but do not close this circle. Run down the center of the arena past the end marker and do a right rollback—no hesitation.
6. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
7. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

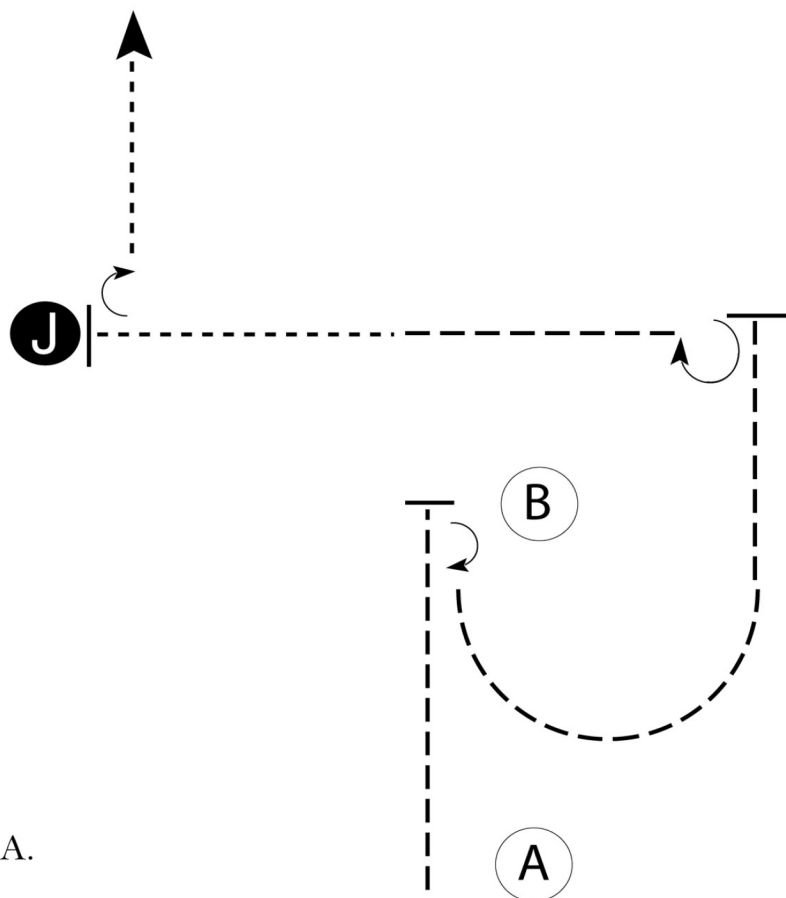
[R/AQHAP-11]

Pattern Provided by:

2023 patterns

Showmanship (all AM/NP Walk Trot)

Show Date:



Be ready at A.

1. Trot to B.
2. Stop and perform a 180 degree turn.
3. Trot a half circle, then trot straight until even Judge.
4. Perform a 270 degree turn.
5. Trot halfway to Judge then walk to Judge. Stop and set up for inspection.
6. When dismissed, turn 90 degrees and walk straight away.

Follow the instructions of your ring steward.

| | |
|--------|-----------|
| Walk | ----- |
| Trot | - - - - - |
| Back | ← |
| Marker | ⓑ |
| Judge | ⓐ |

[S/1-69]

Pattern Provided by:

2023 patterns

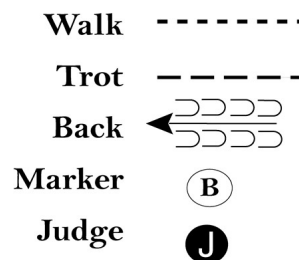
Showmanship (All Novice,)

Show Date:

Be ready at A.

1. Trot to B.
2. Stop and perform a 180 degree turn.
3. Trot a half circle, then trot straight until past Judge.
4. Back until your horse's hip is even with Judge.
5. Perform a 270 degree turn.
6. Trot halfway to Judge then walk to Judge. Stop and set up for inspection.
7. When dismissed, turn 90 degrees and walk straight away.

Follow the instructions of your ring steward.



[S/2-69]

Pattern Provided by:

2023 patterns

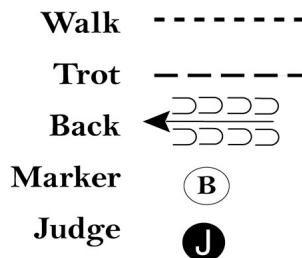
Showmanship (18-U, Amateur, Select, Masters)

Show Date:

Be ready at A.

1. Trot to B.
2. Stop and perform a 540 degree turn.
3. Trot a half circle, then trot straight until past Judge.
4. Back until your horse's hip is even with Judge.
5. Perform a 270 degree turn.
6. Trot halfway to Judge then walk to Judge. Stop and set up for inspection.
7. When dismissed, turn 90 degrees and walk straight away.

Follow the instructions of your ring steward.



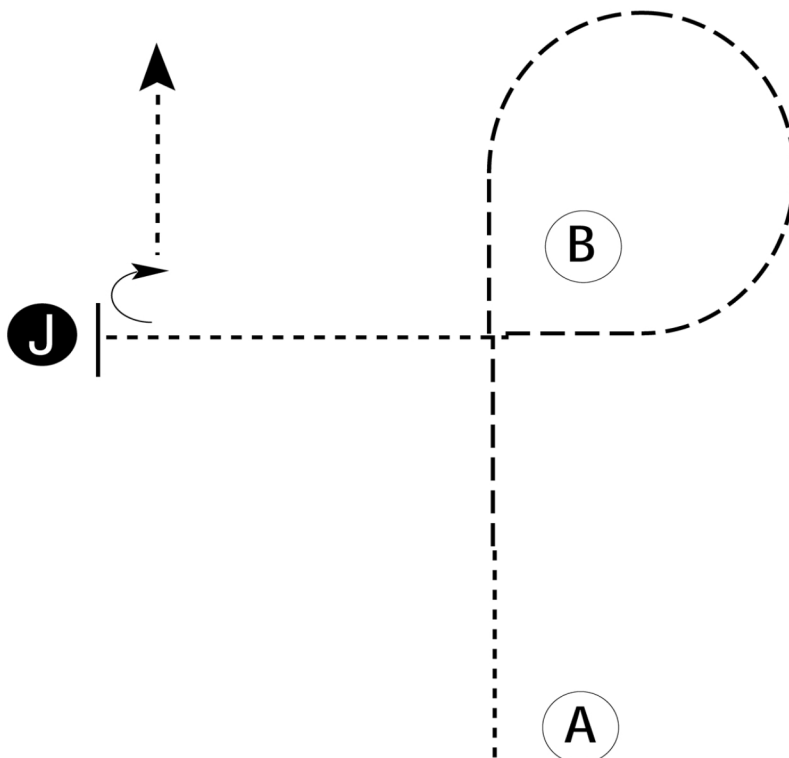
[S/3-69]

Pattern Provided by:

Longmont

Showmanship Youth Walk/Trot

Show Date:



Be ready at A.

1. Walk halfway to B.
2. Trot to and around B as shown.
3. When just past B, walk to judge and set up for inspection.
4. When dismissed, perform a 90 degree turn and walk away.

Follow the instructions of your ring steward.

| | |
|--------|-----------|
| Walk | ----- |
| Trot | - - - - - |
| Back | ← |
| Marker | |
| Judge | |

[S/WT-79]

Pattern Provided by:

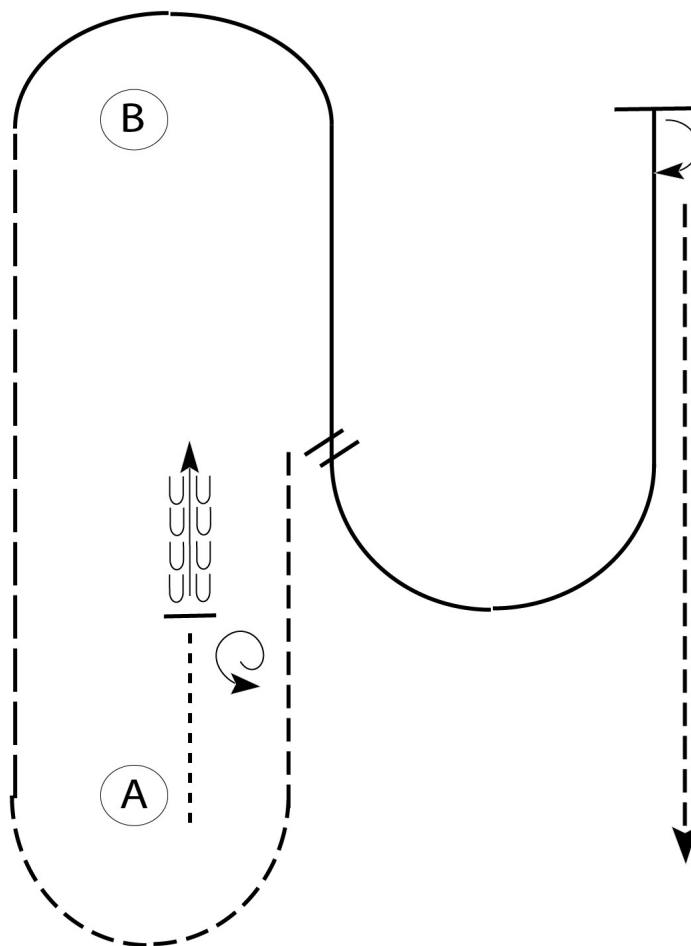
2023 patterns

Western Horsemanship (All Novice,)

Show Date:

www.HorseShowPatterns.com

www.HorseShowPatterns.com



Be ready at A.

1. Walk approximately two horse lengths forward.
Stop and perform a 1 1/2 turn left.
2. Back approximately two horse lengths then jog to and around A.
3. Extend the jog to B.
4. Right lead lope around B and halfway to A.
5. Perform a simple lead change and lope a half circle until even with B.
6. Stop and perform a 180 degree turn to the right and jog to finish.

| | |
|--------------|-----------|
| Walk | ----- |
| Jog | - - - - - |
| Extended Jog | — — — |
| Lope | ————— |
| Lead Change | |
| Back | |
| Marker | (B) |

[WH/2-118]

Pattern Provided by:

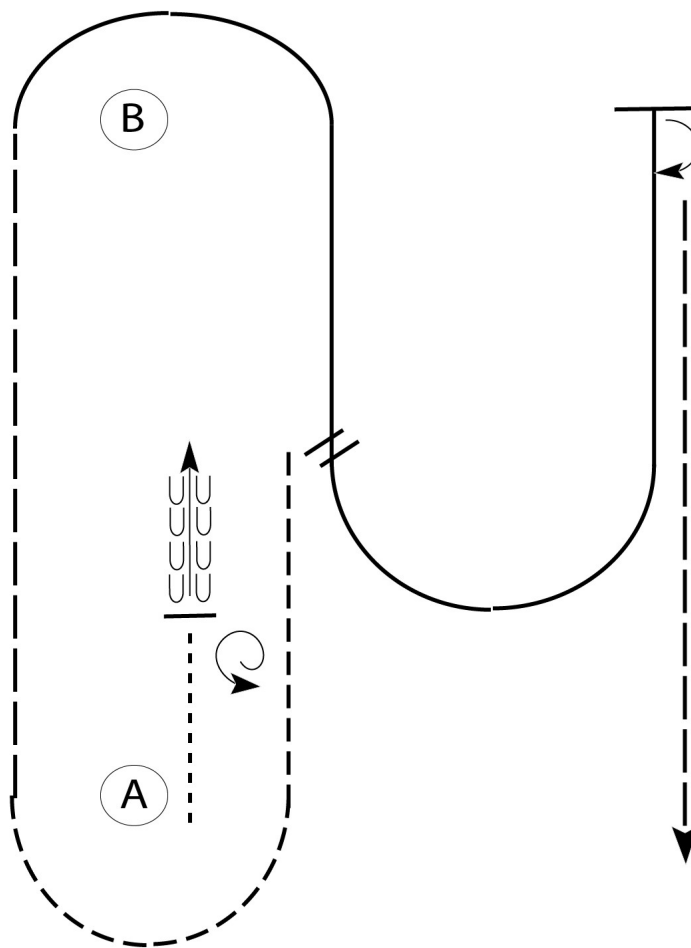
2023 patterns

Western Horsemanship (18-U, Amateur, Select, Masters)

Show Date:

www.HorseShowPatterns.com

www.HorseShowPatterns.com



Be ready at A.

1. Walk approximately two horse lengths forward.
Stop and perform a 1 1/2 turn left.
2. Back approximately two horse lengths then jog to and around A.
3. Extend the jog to B.
4. Right lead lope around B and halfway to A.
5. Change leads and lope a half circle until even with B.
6. Stop and perform a 180 degree turn to the right and extend the jog to finish.

| | |
|--------------|-----------|
| Walk | ----- |
| Jog | - - - - - |
| Extended Jog | — — — |
| Lope | ————— |
| Lead Change | |
| Back | |
| Marker | (B) |

[WH/3-118]

Pattern Provided by:



2023 patterns

Western Horsemanship Walk-Trot NP & AM

Show Date:

Be ready at A.

1. Jog from A to B.
2. Extend the jog in a half circle.
3. Continue the extended jog on a straight line until even with A.
4. Jog a half circle then a straight line to B.
5. Stop, back one horse length and perform a 90 degree turn to the right.
6. Pattern is complete. Exit at the walk.

| | |
|--------------|---|
| Walk | ----- |
| Jog | - - - - - |
| Extended Jog | — — — — |
| Lope | |
| Lead Change |  |
| Back |  |
| Marker | (B) |

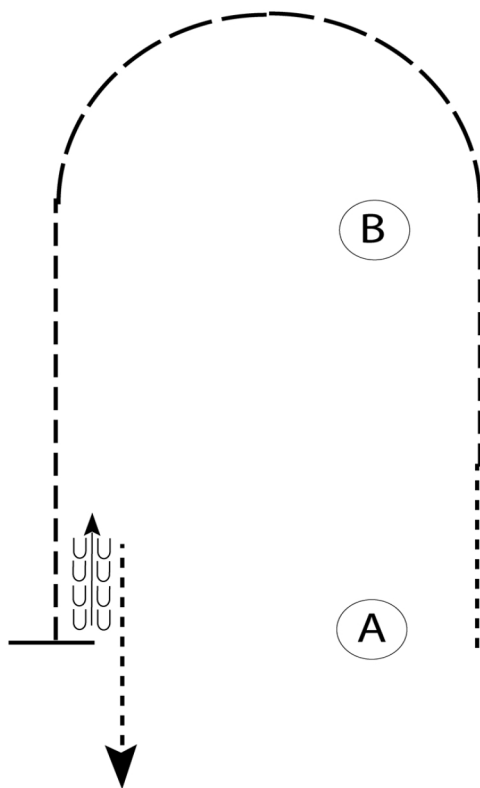
[WH/WT-109]

Pattern Provided by:

Longmont

Western Horsemanship Youth Walk-Trpt

Show Date:



Be ready at A.

1. When acknowledged, walk two horse lengths from A.
2. Jog to B.
3. Extended jog in a half circle until even with B.
4. Jog until even with A.
5. Stop even with A and back approximately one horse length.
6. Exit pattern at a walk.

Follow the instructions of your ring steward.

| | |
|--------------|-----------|
| Walk | ----- |
| Jog | - - - - - |
| Extended Jog | - - - - - |
| Lope | |
| Lead Change | |
| Back | |
| Marker | (B) |

[WH/WT-83]

Pattern Provided by:

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www.HorseShowPatterns.com

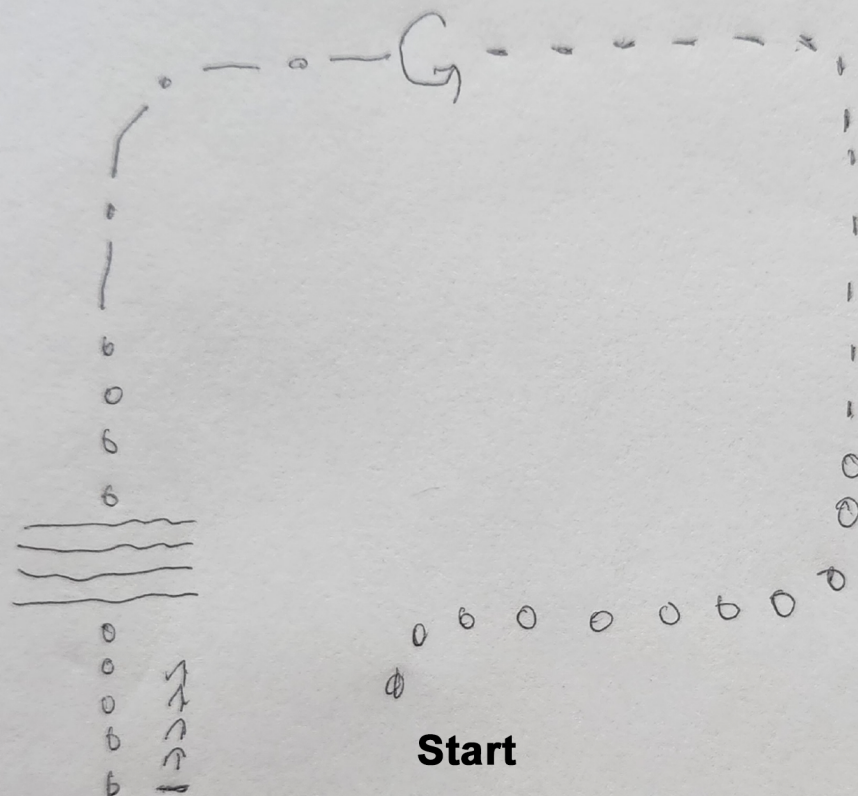


1. Walk
2. Trot
3. Extend the trot, at the top of the arena ,stop
4. 360 degree turn to the left
5. Left lead 1/2 circle, lope to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over logs
12. Stop and back

www.HorseShowPatterns.com

www.HorshowPatterns.com

Walk Trot Ranch Riding



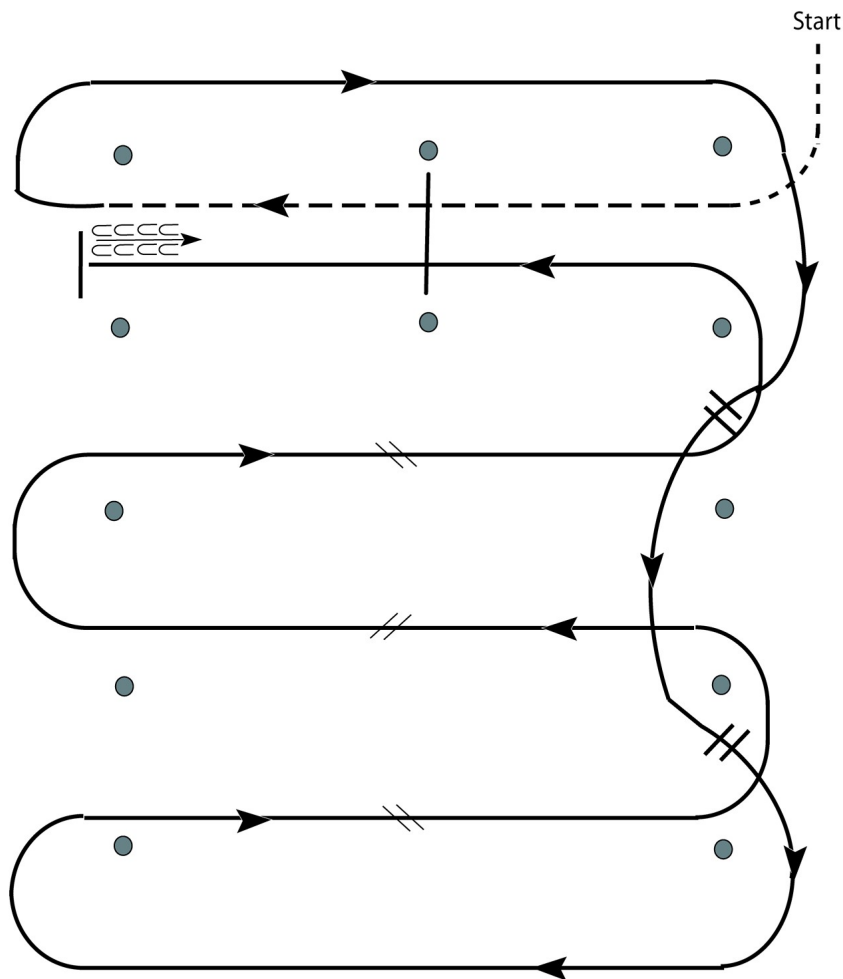
1. Walk
2. Trot
3. Stop & 360 L
4. Ext trot
5. Walk
6. Walk Poles
7. Stop Back

Use half the arena

2023 patterns

Western Riding (Green and all Novice)

Show Date:



1. Walk, transition to jog, jog over log.
2. Transition to right lead and lope around end.
3. First line change.
4. Second line change. Lope around end of arena.
5. First crossing change.
6. Second crossing change.
7. Third crossing change.
8. Lope over log.
9. Lope, stop and back.

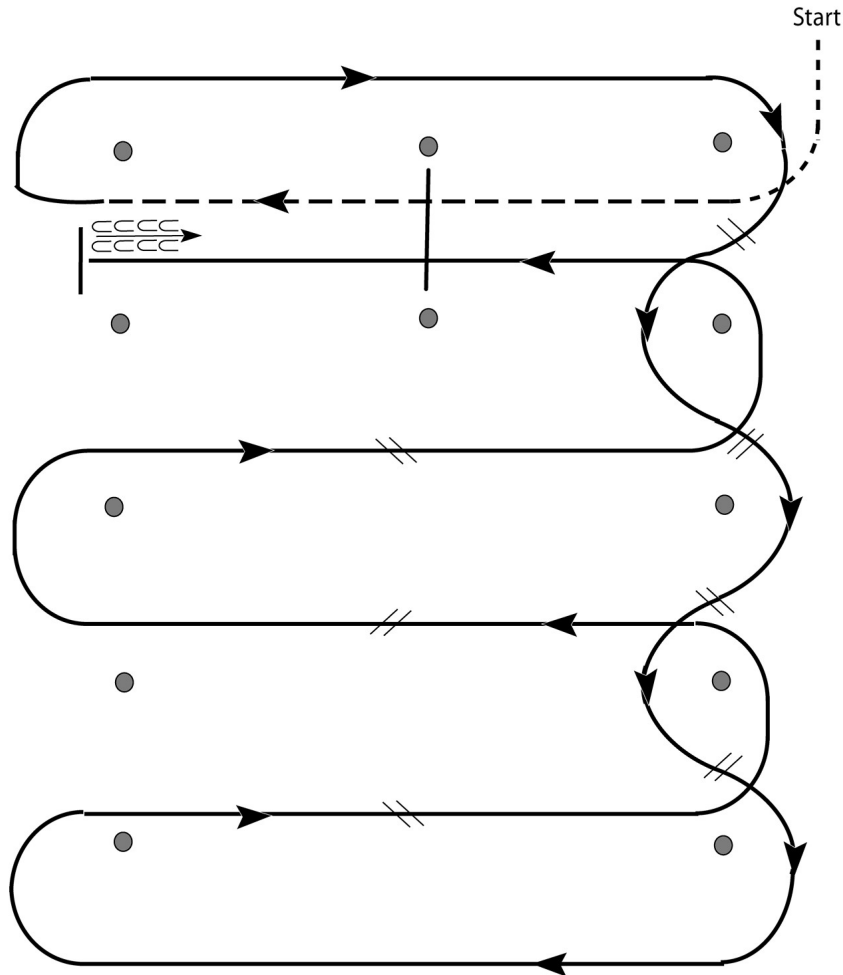
[WR/GP-3]

Pattern Provided by:

2023 patterns

Western Riding (Youth / Am / Open)

Show Date:

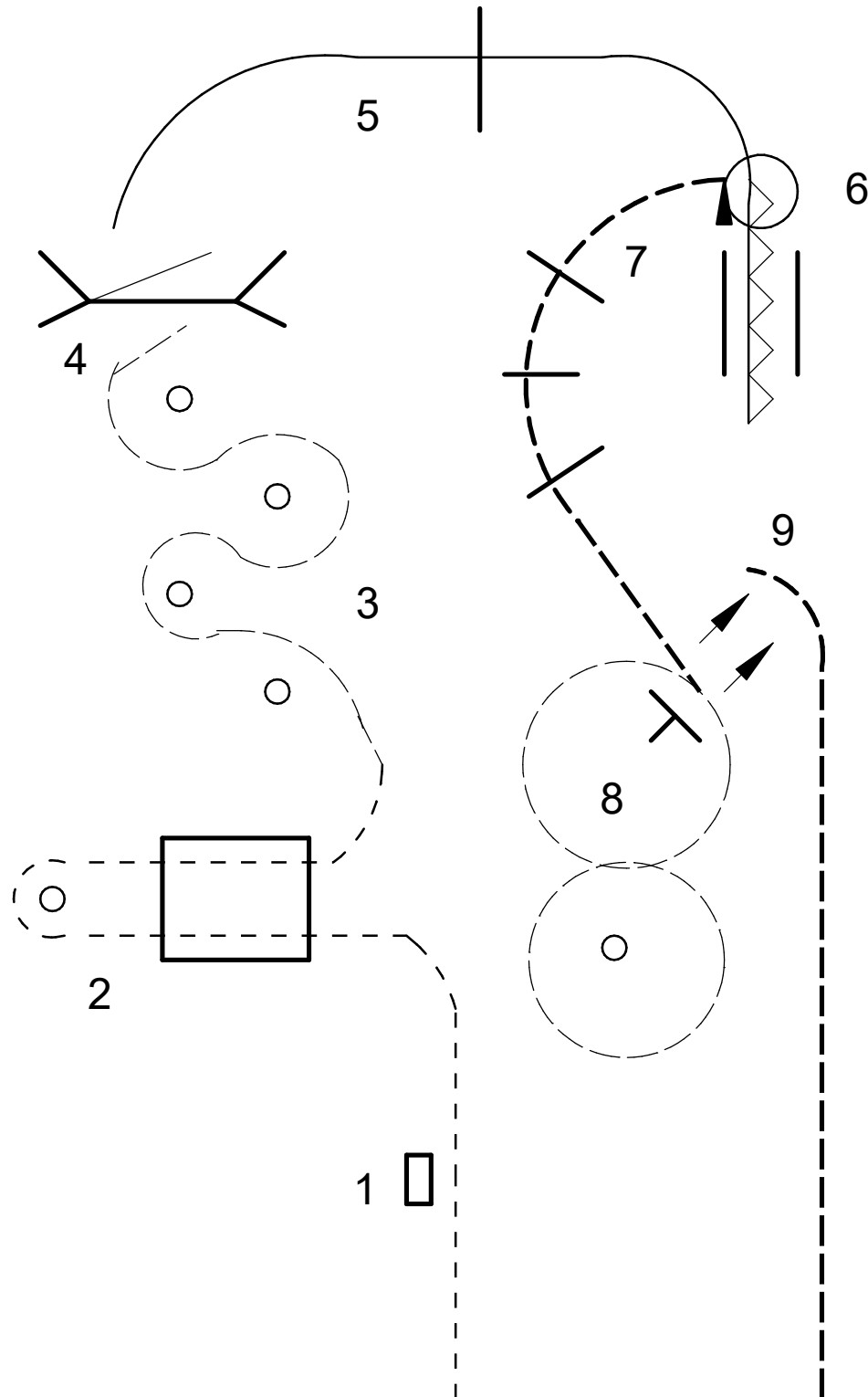


1. Walk, transition to jog, jog over log.
2. Transition to right.
3. First line change.
4. Second line change.
5. Third line change.
6. Fourth line change.
7. First crossing change.
8. Second crossing change.
9. Third crossing change.
10. Lope over log.
11. Lope, stop and back.

[WR/OP-4]

Pattern Provided by:

ALL YOUTH RANCH TRAIL



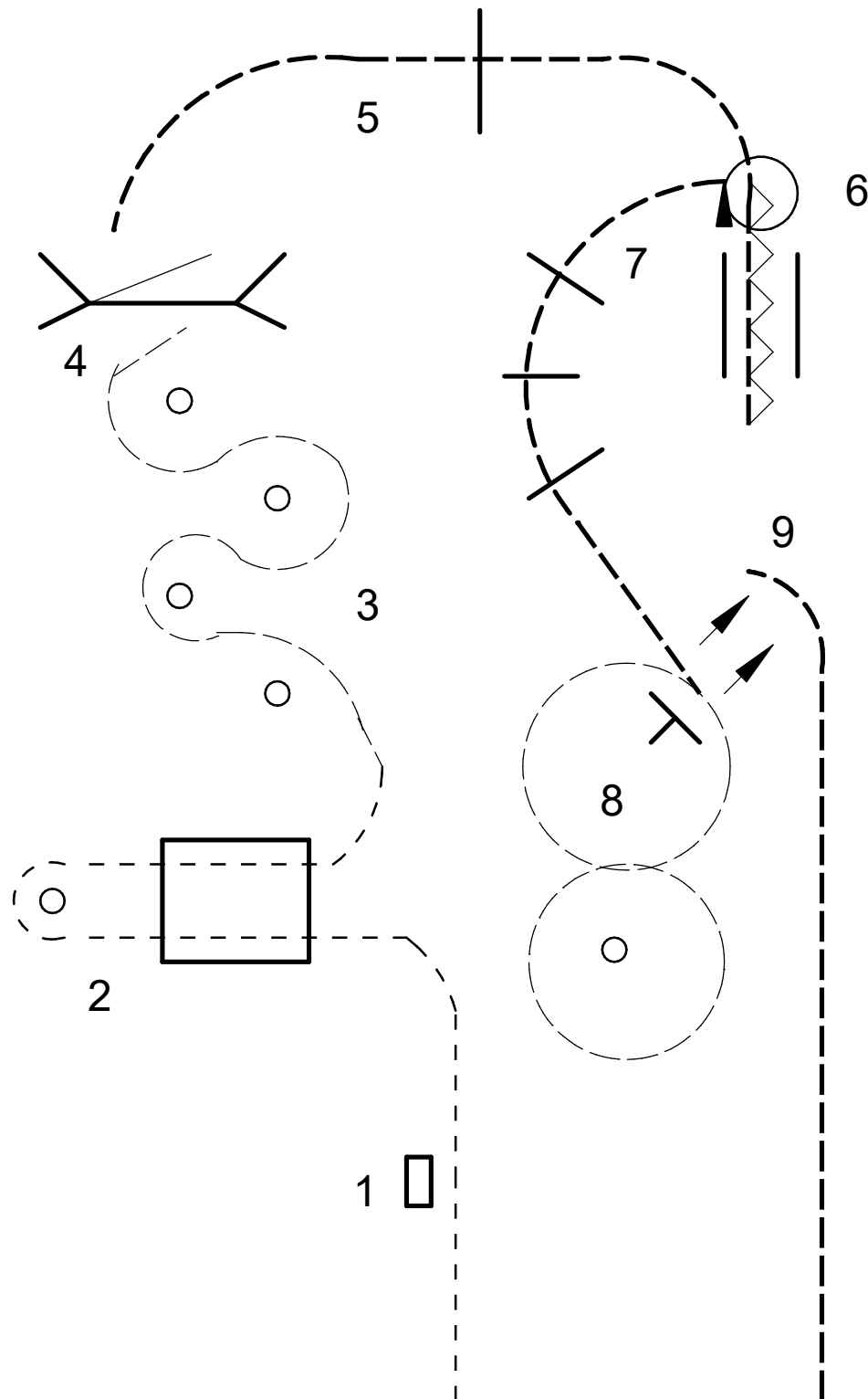
1. Enter leading horse at a walk, mount horse at block (use of mounting block is optional)
2. Walk over bridge, around marker and walk over bridge
3. Trot serpentine around obstacles
4. Work gate, left hand
5. Lope right lead over log and through chute, stop
6. Back out of chute and turn 1 1/4 right
7. Extended trot over logs to post, stop
8. Pick up rope, trot figure 8 and return rope to post
9. Sidepass left away from post, exit at extended trot

| | |
|----------|--------|
| Walk | ---- |
| Trot | ---- |
| Ext Trot | ---- |
| Lope | ---- |
| Back | ^v^v^v |

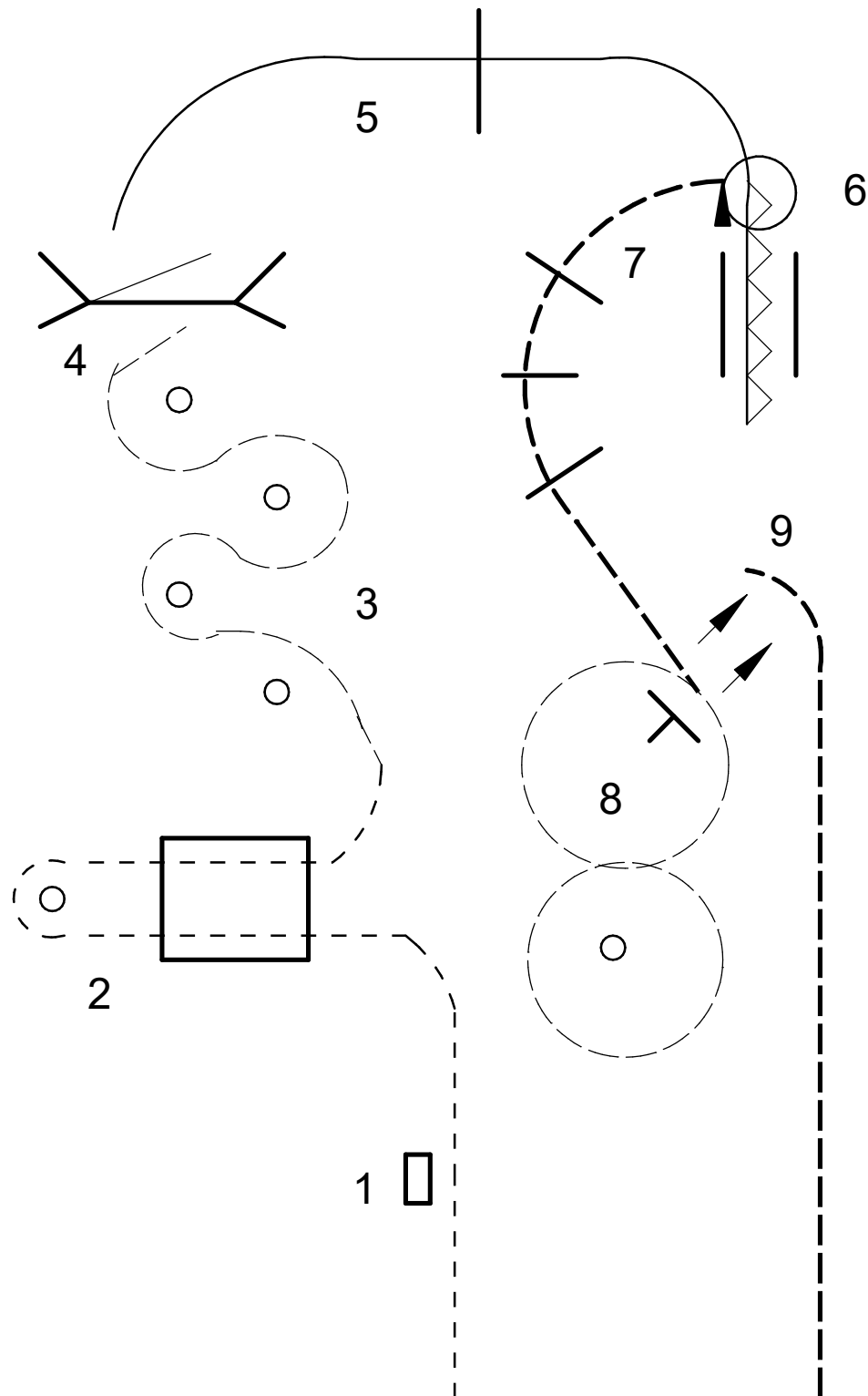
ALL W/T RANCH TRAIL

1. Enter leading horse at a walk, mount horse at block (use of mounting block is optional)
2. Walk over bridge, around marker and walk over bridge
3. Trot serpentine around obstacles
4. Work gate, left hand
5. Extended trot over log and through chute, stop
6. Back out of chute and turn 1 1/4 right
7. Extended trot over logs to post, stop
8. Pick up rope, trot figure 8 and return rope to post
9. Sidepass left away from post, exit at extended trot

| | |
|----------|---------|
| Walk | ---- |
| Trot | - - - - |
| Ext Trot | ---- |
| Lope | ———— |
| Back | ∧ ∨ |

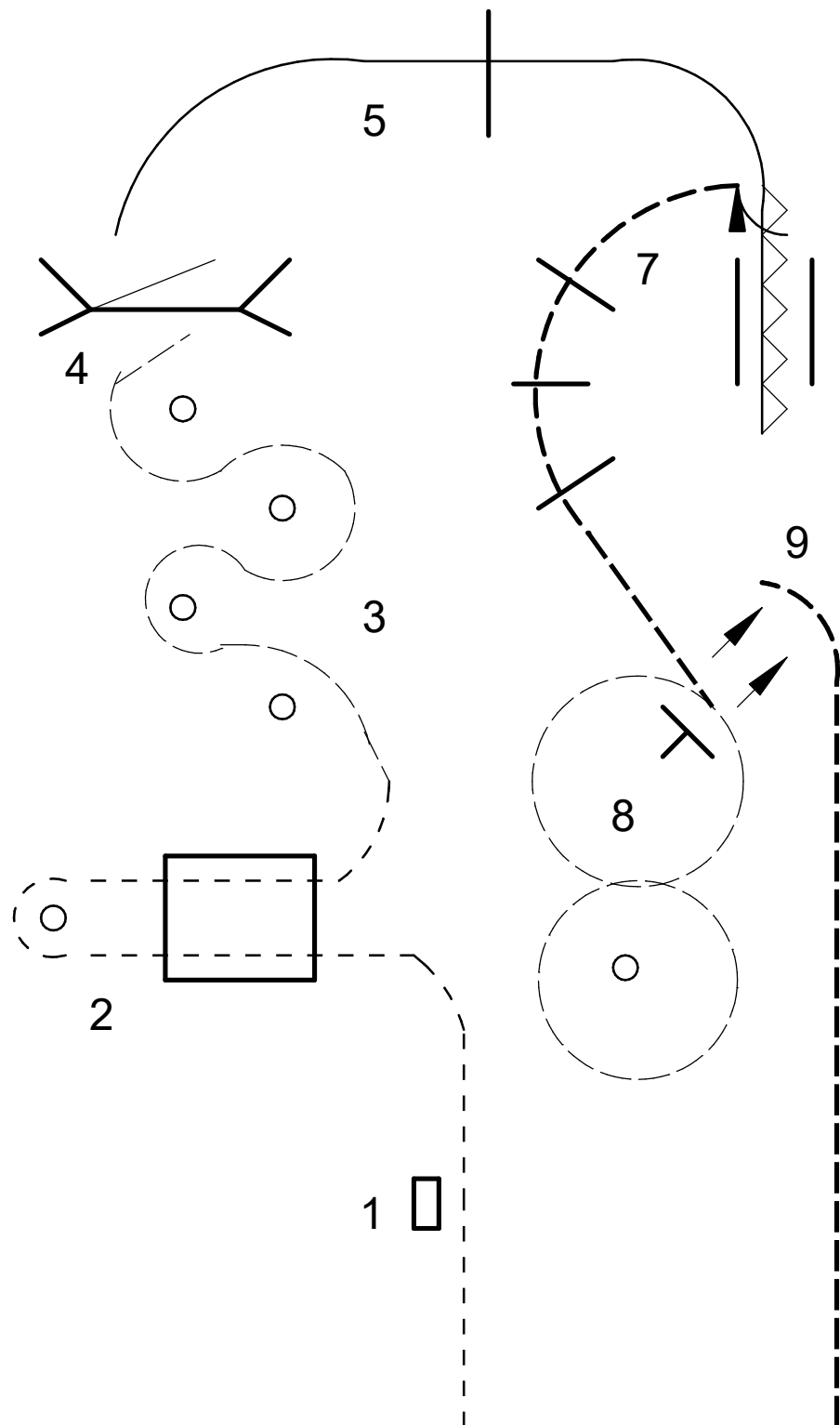


JUNIOR/SENIOR RANCH TRAIL



1. Enter leading horse at a walk, mount horse at block (use of mounting block is optional)
2. Walk over bridge, around marker and walk over bridge
3. Trot serpentine around obstacles
4. Work gate, left hand
5. Lope right lead over log and through chute, stop
6. Back out of chute and turn 1 1/4 right
7. Extended trot over logs to post, stop
8. Drag log in figure 8 at walk or trot
9. Sidepass left away from post, exit at extended trot

| | |
|----------|---------|
| Walk | ---- |
| Trot | — — — |
| Ext Trot | - - - - |
| Lope | ———— |
| Back | ∧ ∨ |



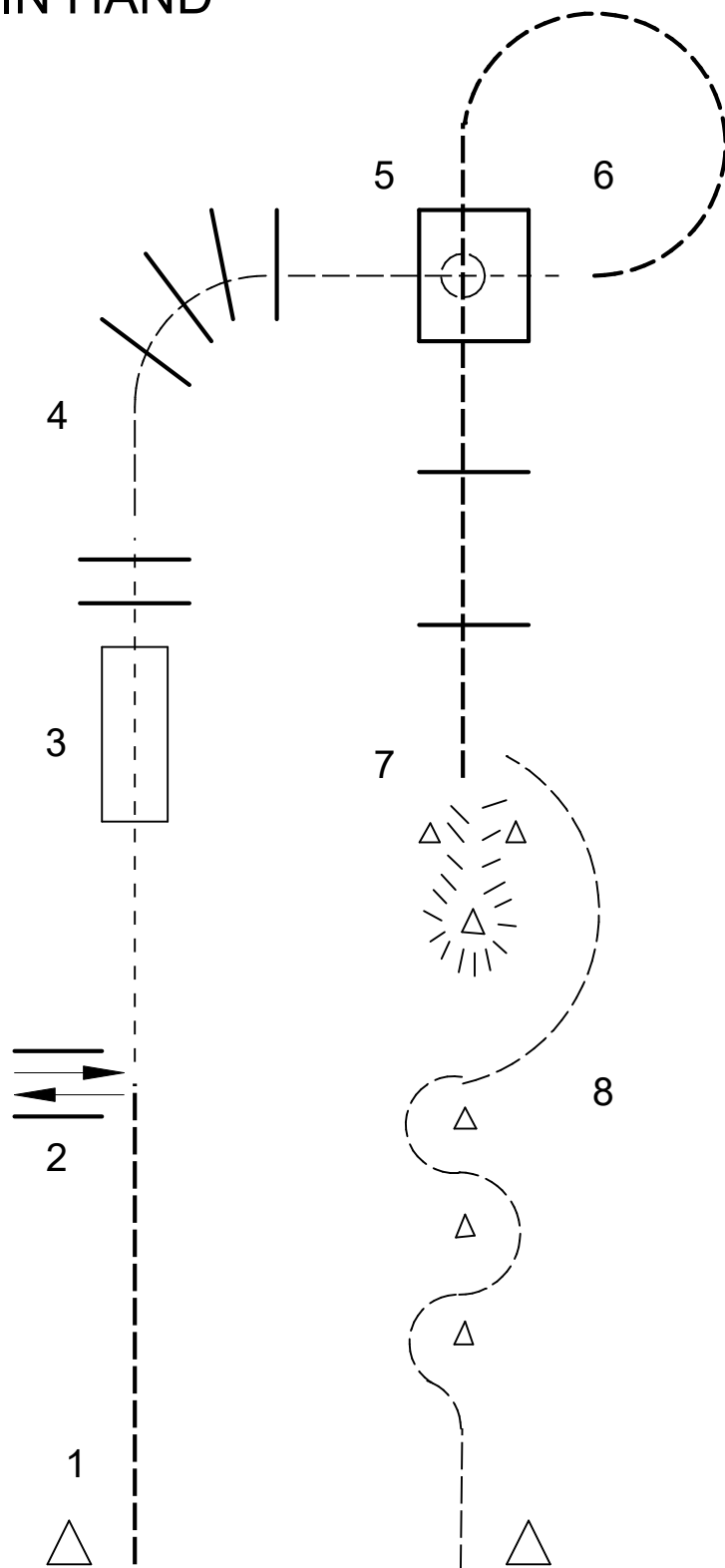
GREEN RANCH TRAIL

6 AMATEUR/NP RANCH TRAIL

1. Enter leading horse at a walk, mount horse at block (use of mounting block is optional)
2. Walk over bridge, around marker and walk over bridge
3. Trot serpentine around obstacles
4. Work gate, left hand
5. Lope right lead over log and through chute, stop
6. Back out of chute and turn 90 right
7. Extended trot over logs to post, stop
8. Drag log in figure at at walk
9. Sidepass left away from post, exit at extended trot

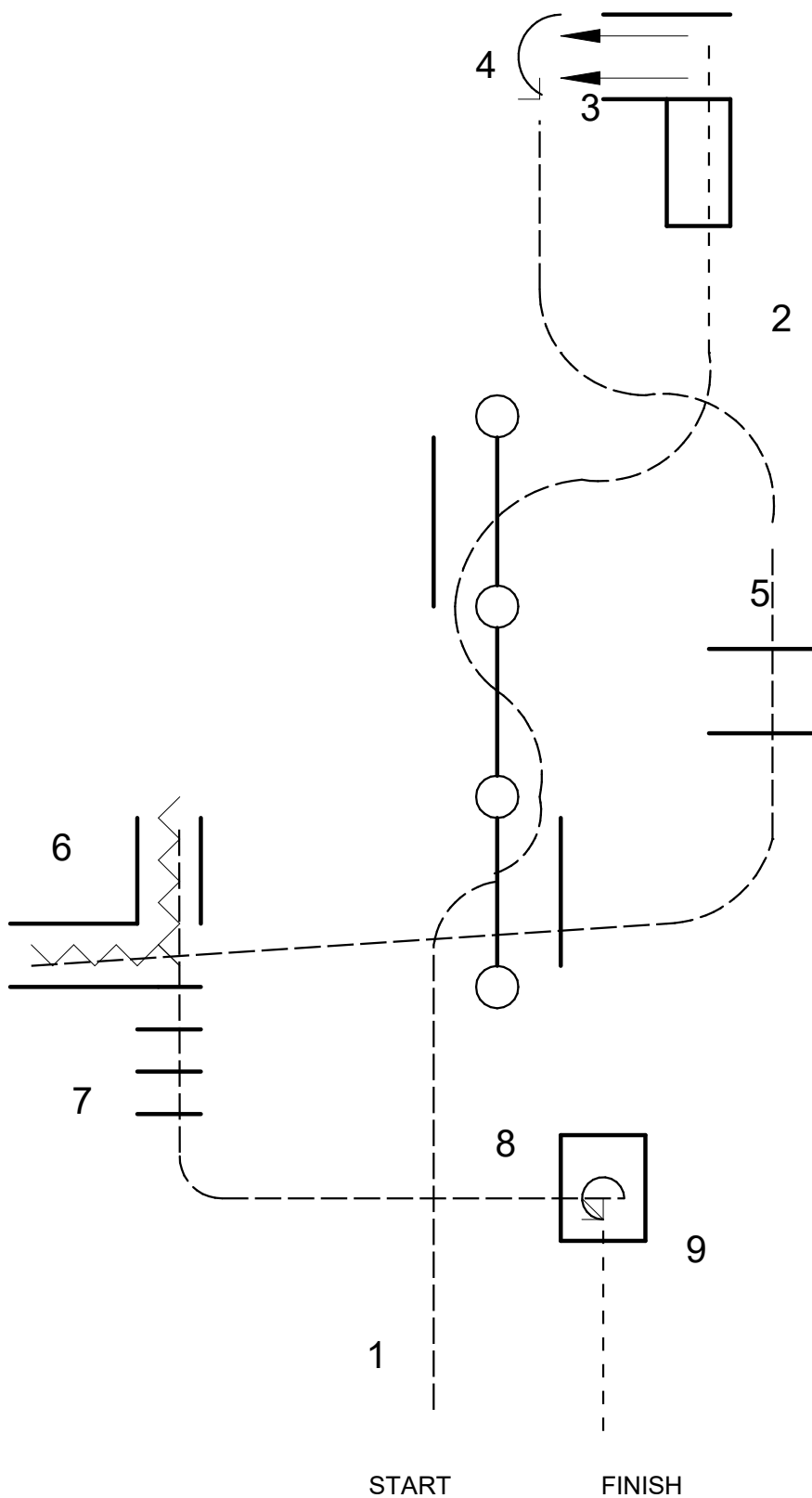
| | |
|----------|-------|
| Walk | ---- |
| Trot | |
| Ext Trot | -.-.- |
| Lope | ———— |
| Back | ^ ^ ^ |

TRAIL - IN HAND

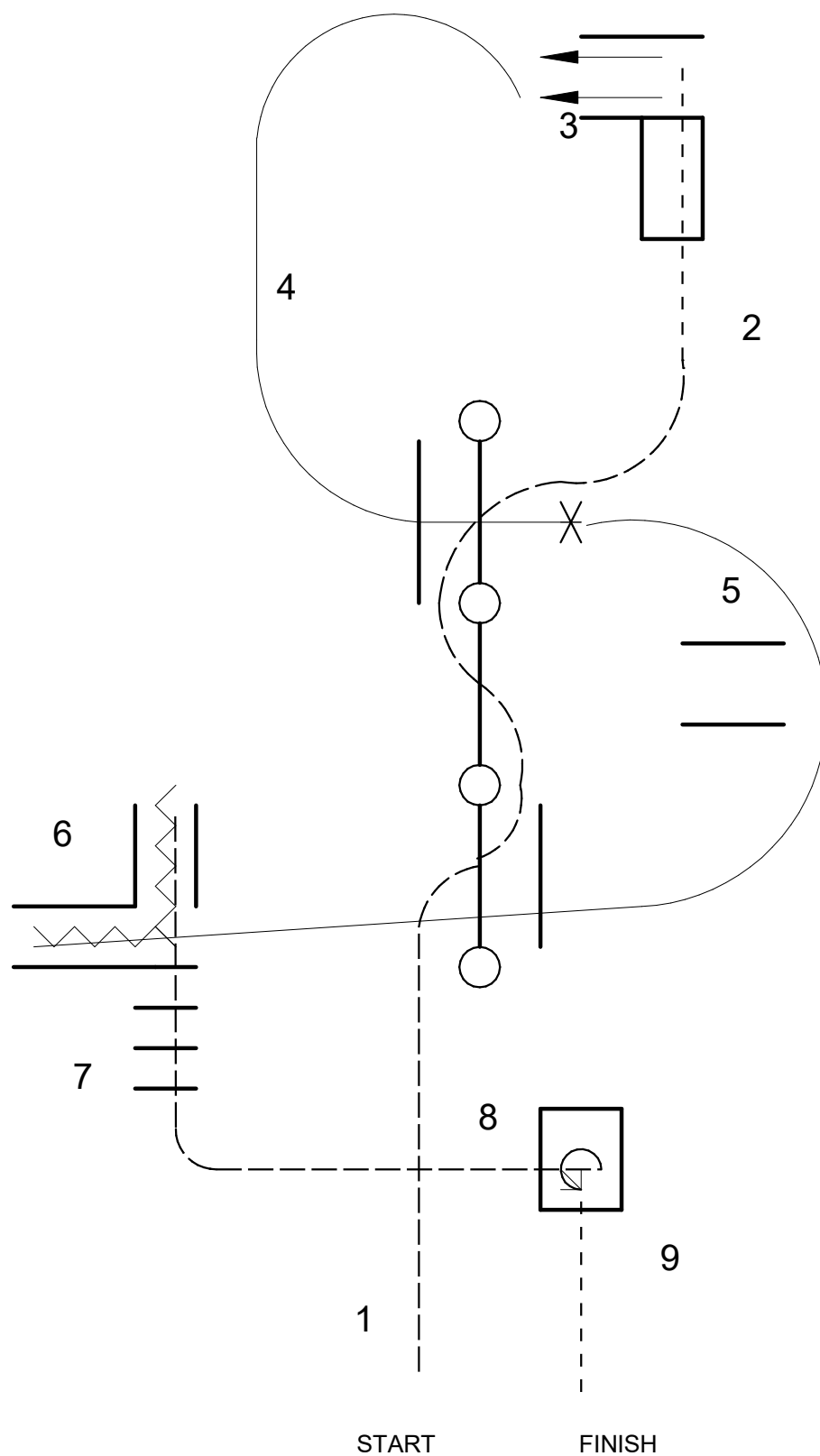


1. Be ready at marker, extended jog to poles, stop.
2. Sidepass left between poles, sidepass right.
3. Walk over bridge and poles.
4. Jog over poles, into box and stop.
5. 360 turn to right, walk out of box.
6. Extended jog to left in circle, through box and over poles, stop at cones.
7. Back through cones, either direction first.
8. Jog serpentine through cones to exit.

WALK TROT TRAIL - ALL CLASSES



1. Jog serpentine over logs.
2. Walk over bridge, stop in front of pole.
3. Sidepass left between poles.
4. Turn 180 to left.
5. Jog over poles and into chute.
Stop at end of chute.
6. Back through L.
7. Jog out of chute and over poles.
8. Jog into box and stop.
9. Turn 270 to left and exit at a walk.

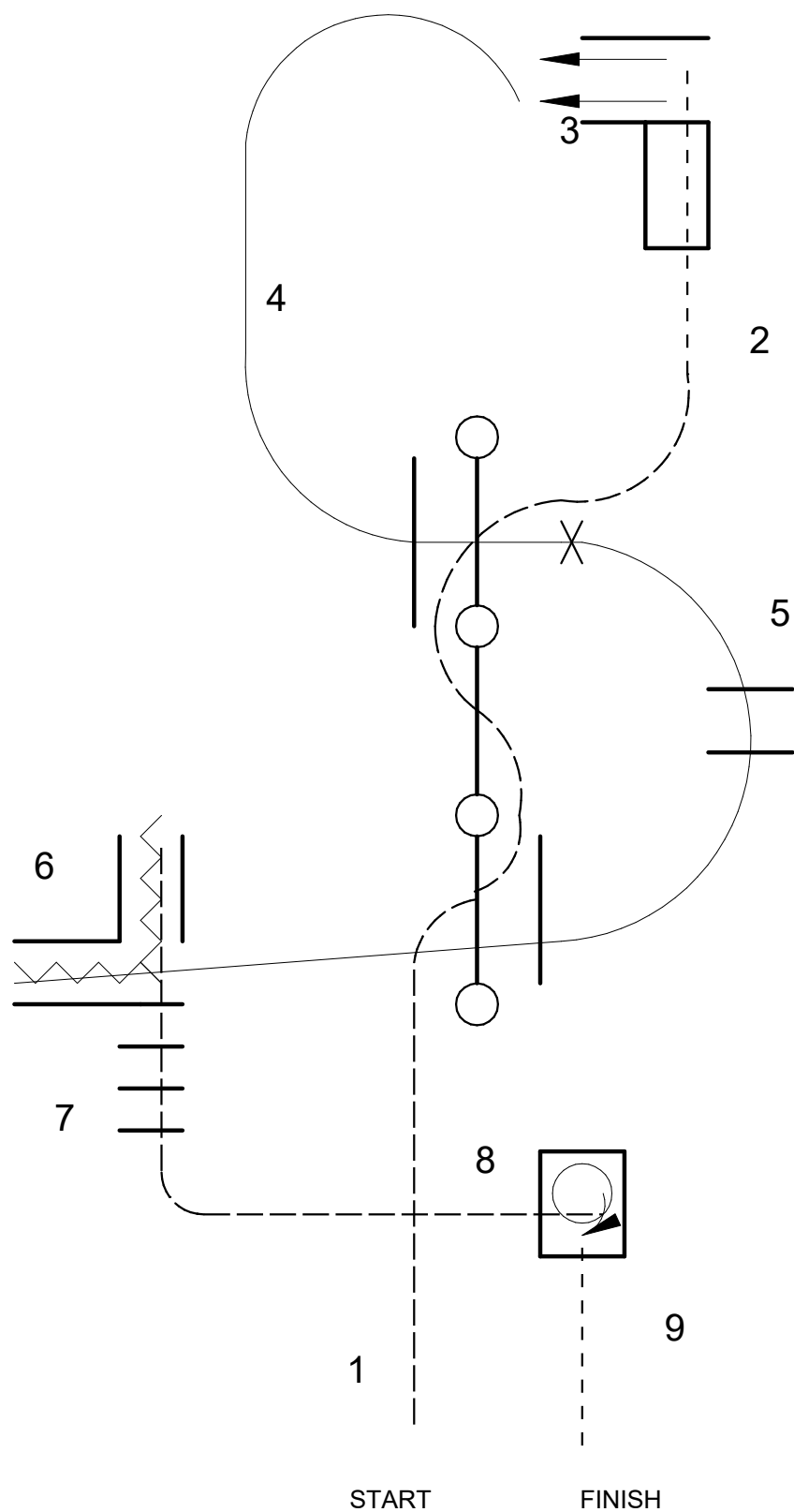


MASTERS/SELECT TRAIL

YOUTH TRAIL

JUNIOR TRAIL

1. Jog serpentine over logs.
2. Walk over bridge, stop in front of pole.
3. Sidepass left between poles.
4. Lope left lead over poles, change leads.
5. Lope right lead over poles and into chute.
Stop at end of chute.
6. Back through L.
7. Jog out of chute and over poles.
8. Jog into box and stop.
9. Turn 270 to left and exit at a walk.



SENIOR TRAIL

AMATEUR/NP TRAIL

1. Jog serpentine over logs.
2. Walk over bridge, stop in front of pole.
3. Sidepass left between poles.
4. Lope left lead over poles, change leads.
5. Lope right lead over poles and into chute, stop at end of chute.
6. Back through L.
7. Trot out of chute and over poles.
8. Jog into box and stop.
9. Turn 450 to right and exit at a walk.

GREEN TRAIL NOVICE AMATEUR/NP TRAIL

1. Jog serpentine over logs.
2. Walk over bridge, stop in front of pole.
3. Sidepass left between poles.
4. Turn 180 to left.
5. Lope right lead over poles and into chute.
Stop at end of chute.
6. Back through L.
7. Jog out of chute and over poles.
8. Jog into box and stop.
9. Turn 270 to left and exit at a walk.

